STAR SABRE

PSYTRONIK

SOFTWARE

-STAR SABRE-

LOADING (DISK):

To load type RUN"SABRE and press ENTER / RETURN.

LOADING (TAPE):

Place the rewound cassette in the cassette deck. Type RUN" and press the ENTER key. If there is a disk-drive attached type |TAPE followed by RUN".

STORY:

2384AD. Mankind has extensively colonised several hundred planetary systems after the development of a space folding drive. While the ruins of extraterrestrial civilizations are discovered, they have all long since passed into history. Humanity finds itself alone in the galaxy, with no option but to pick over the bones of these ancient otherworldly peoples, in order to learn about them, and why they disappeared.

On a routine survey mission at the edge of explored space in your S922 Sabre scout craft, you briefly pick up a distress signal from a nearby Xeno-archaeological site. Locking in the coordinates, the folding drive kicks in and delivers you to a scene of devastation! Vessels of unknown origin are raining destruction upon the outpost, so while it appears mankind's isolation is at an end, it seems the task has fallen to you to blast these new galactic neighbours into the history books!

CONTROLS:

Joystick or keys: Q, A, O, P and SPACE.

CREDITS:

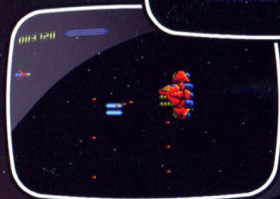Game Code and Graphics by
Paul Kooistra

Sound Code and Music by
Targhan

Loading Screen Artwork by
Matthew van Rooijen

Loading Screen CPC Conversion by
Sylvestre

PSYTRONIK
SOFTWARE

www.psytronik.net

STAR SABRE