The Grenade's Conquest
USER MANUAL

LOAD INSTRUCTIONS

Start on CPC Cassette:

Press CTRL key and small ENTER keys at same time. Then press PLAY at the cassette.

Start on CPC Disk:

Type RUN"DISK then press ENTER. Game starts to load, then it runs automatically.

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Amstrad 64K Microcomputer  (v1)

©1984 Amstrad Consumer Electronics plc
        and Locomotive Software Ltd.

ParaDOS V1.2  ©2015 BitWise Systems.

BASIC 1.0

Ready
run"
Press PLAY then any key: ▮
```

STAGE

Two warriors fight to prove their worth through their powerful grenade launchers.
They are challenged by rounds and whoever gets five wins determine who is the fastest in killing his opponent or get the key that will allow to scape.

You get the role of one of two characters of the game.

THE GAME

The game consists by rounds in what both gamers should shoot and hit to the another gamer, reload ammo near of the ammo boxes, break walls for doing paths over the map and also get the key by same colour of character to open the door and escape.

The available characters:

 Jimmy (Player 1)

 Obdulia (Player 2)

CONTROLS

Exist three modes of control configuration.
To select the control mode go to 'Control' option in the main menu of game.

WASD: Use the keys W, A, S, D to move and spacebar to shoot.

Keypad: Use the numeric keys 8, 4, 5 y 6 to move and Intro key (on Keypad) to shoot.

Joystick: Use the Amstrad Joystick to move the character. You can move to Up, Down, Left and Right directions and Fire button to shoot

REFERENCES

To satisfy the CPCRetrodev 2016 suggestion by include a reference dedicated to the game 'Camelot Warriors' of Ariolasoft, We have opted to include a text piece of Camelot Warriors on our victory screen of the characters.

CREDITS

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