

MISSION

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A bord d'un hélicoptère perfectionné, vous devez détruire une base ennemie remplie de pièges. Seul contre vos adversaires, vous n'avez que de pauvres bombes (3) à opposer aux danger des installations souterraines. Votre carburant est limité et vous devez vous ravitailler en cours de route si vous voulez parcourir tous les tableaux.



Valable pour
 CPC 464
 CPC 664
 CPC 6128

190 SYMBOL 235,128,192,224,240,248,252,254,255	>MJ
200 SYMBOL 236,255,127,63,31,15,7,3,1	>DQ
210 SYMBOL 237,255,254,252,248,240,224,192,128	>MD
220 SYMBOL 239,255,255,254,254,252,252,248,248	>ML
230 SYMBOL 240,15,15,7,7,3,3,1,1	>YG
240 SYMBOL 241,240,240,224,224,192,192,128,128	>MR
250 SYMBOL 220,0,0,0,0,96,96,127,67	>BF
260 SYMBOL 242,31,31,63,63,127,127,255,255	>HY
270 SYMBOL 243,248,248,252,252,254,254,255,255	>MR
280 SYMBOL 244,1,1,3,3,7,7,15,15	>YM
290 SYMBOL 245,128,128,192,192,224,224,240,240	>MB
300 SYMBOL 246,255,255,195,195,195,255,255,255	>MC
310 SYMBOL 255,0,126,126,126,126,126,126,0	>HF
320 SYMBOL 238,255,255,127,127,63,63,31,31	>HA
330 SYMBOL 221,0,63,0,0,7,15,255,255	>BY
340 SYMBOL 249,1,3,7,15,31,63,127,255	>CA
350 SYMBOL 250,128,192,224,240,248,252,254,255	>MD
360 SYMBOL 254,0,16,124,254,254,124,56,16	>GD
370 SYMBOL 222,0,252,128,128,240,40,36,254	>HN
380 SYMBOL 223,61,15,2,7	>RB
390 SYMBOL 224,254,252,8,252	>VT
400 SYMBOL 225,0,0,0,1	>PK
410 SYMBOL 226,0,0,0,0,96,0,100,67	>AL
420 SYMBOL 227,0,53,0,0,5,8,213,134	>BB
430 SYMBOL 228,0,220,128,0,208,40,4,166	>EL
440 SYMBOL 229,0,0,0,0,64,0,36,65	>ZN
450 SYMBOL 241,240,240,224,224,192,192,128,128	>MV
460 SYMBOL 251,0,36,0,0,4,0,80,10	>ZB
470 SYMBOL 252,196,128,0,144,32,4,128	>CB
480 SYMBOL 253,21,15,0,6	>RY
490 SYMBOL 247,170,220,8,180	>VQ
500 SYMBOL 248,0,5	>MZ
510 SYMBOL 231,32,72,0,164	>TZ
520 SYMBOL 230,0,32,48,31,48,32	>XN
530 *****	>RJ
540 * PRESENTATION *	>RK
550 *****	>TA
560 MODE 1:INK 0.11:INK 1,0:INK 3.26:INK 2,6	>JH
570 GOSUB 1670	>QH
580 WINDOW #1,5,21,4,16:PAPER #1,1:CLS#1	>GE
590 WINDOW #5,10,24,19,24:PAPER #5,1:CLS#5	>JY
600 WINDOW #6,9,24,18,23:PAPER #6,0:CLS#6	>HK
610 WINDOW #2,4,20,3,15:PAPER #2,0:CLS#2	>GW
620 WINDOW #3,25,39,9,24:PAPER #3,1:CLS#3	>HJ
630 WINDOW #4,24,38,8,23:PAPER #4,0:CLS#4	>HH
640 PEN #2,2:LOCATE #2,3,2:PRINT#2,"COPTERMISSION"	>WM
650 LOCATE #2,2,5:PRINT#2,CHR\$(220)+CHR\$(221)+CHR\$(222)	>AW
;	
660 LOCATE #2,2,6:PRINT#2," "+CHR\$(223)+CHR\$(224)	>RK
670 LOCATE #2,3,2:PRINT#2,CHR\$(22)CHR\$(1);" _____"	>DM
;"CHR\$(22)CHR\$(0)	
680 PEN #2,1:LOCATE #2,6,4:PRINT#2,CHR\$(164);" 1988"	>VU
690 LOCATE #2,9,6:PRINT#2,"PAR"	>ZX
700 LOCATE #2,5,8:PRINT#2,"Sebastien"	>JT
710 LOCATE #2,6,10:PRINT#2,"LECUYER":LOCATE #2,3,12:PRI	>AR
>NT#2,"*****"	

10 ENV 9,15,-1.6 >XF
 20 CLEAR:ON ERROR GOTO 30:GOTO 50 >BB
 30 IF ERR=7 THEN GOTO 1960 >UG
 40 PEN #2,2:PRINT #2,"ERREUR":ERR:"A LA LIGNE":ERL:STOP >CW

50 NA=1:NB=2:NC=3:ND=4:NE=5:NF=6 >BV
 60 SCORE(1)=20000:Na\$(1)="SEBAST":SCORE(2)=15000:Na\$(2) >XA
 ="ALEX ":SCORE(3)=10750:Na\$(3)="LIONEL":SCORE(4)=7830:
 Na\$(4)="MARC":SCORE(5)=5200:Na\$(5)="ERWAN"

70 ***** >LG
 80 * redefinition symboles * >LH
 90 ***** >LJ
 100 SYMBOL AFTER 215 >PR
 110 SYMBOL 216,0,15,0,0,7,15,255,255 >BV
 120 SYMBOL 217,0,240,128,128,240,40,36,254 >HG
 130 SYMBOL 215,224,60,6,63,63,6,60,224 >DF
 140 SYMBOL 218,255,255,255,255,255,255,255,255 >MU
 150 SYMBOL 219,16,56,56,56,56,56,124,214 >FE
 160 SYMBOL 232,0 >GF
 170 SYMBOL 233,255,255,255,255,255,255,255,255 >MU
 180 SYMBOL 234,1,3,7,15,31,63,127,255 >CW



720 PEN #4,2:LOCATE #4.4,3:PRINT#4," TOP 5"	>KW	1190 PRINT " Si vous etes capturer":PRINT	>UZ
730 PEN #4,3:LOCATE #4.2,5:PRINT#4,NO\$(na):LOCATE #4,8, >BH		1200 PRINT " le gouvernement niera ":PRINT	>VA
5:PRINT#4,SCORE(na)		1210 PRINT " avoir pris connaissance":PRINT	>XB
740 PEN #4,1:LOCATE #4,2,6:PRINT#4,NO\$(nb):LOCATE #4,8, >BL		1220 PRINT " de vos agissement."	>GN
6:PRINT#4,SCORE(nb)		1230 CALL &BB06	>TK
750 LOCATE #4,2,7:PRINT#4.NO\$(nc):LOCATE #4,8,7:PRINT#4 >FA		1240 PEN 3:PAPER 1:WINDOW#5,5,32,17,23:CLS#5	>MY
,SCORE(nc)		1250 WINDOW 4,31,16,22:CLS	>UJ
760 LOCATE #4,2,8:PRINT#4,NO\$(nd):LOCATE #4,8,8:PRINT#4 >PF		1260 LOCATE 1,2	>WH
,SCORE(nd)		1270 PRINT " Ce n'est pas une mission":PRINT	>YB
770 LOCATE #4,2,9:PRINT#4,NO\$(ne):LOCATE #4,8,9:PRINT#4 >PL		1280 PRINT " impossible mais presau.":PRINT	>YR
,SCORE(ne)		1290 PRINT " BONNE CHANCE!"	>AM
780 PEN #6,1:LOCATE #6,2,2:PRINT#6."Four commencer":LOC >BY		1300 CALL &BB06	>TH
ATE #4,2,12:PRINT#4,"appuyez sur"		1310 PEN 1:WINDOW 2,35,4,23	>UW
790 PEN #6,2:LOCATE #6,4,4:PRINT #6,"FIRE":PEN #6,1:PR >UU		1320 PAPER 3:CLS	>LG
INT #6," ou":PEN #6,2:PRINT #6," COPY":LOCATE #4,2,14:		1330 LOCATE 1,2	>WF
PRINT #4,"(clavier)"		1340 PRINT " TABLEAU 1":PRINT	>YF
800 GOTO 1780	>GB	1350 PRINT " Vous devrez tirer 4 fois sur le":PRINT	>GY
810 CALL &BB06	>MB	1360 PRINT " faisceau lumineux jaune puis":PRINT	>EE
820 WINDOW#3,3,36,3,24:PAPER #5,1:CLS#5	>GL	1370 PRINT " entrer dans le volcan.":PRINT	>UG
830 WINDOW#6,2,35,2,23:PAPER #6,0:CLS#6	>BK	1380 PRINT	>WB
840 WINDOW SWAP 0,6	>NC	1390 PRINT " ":CHR\$(219):" = Donne 70 L de fuel":PRINT	>CY
850 PEN 1:LOCATE 15,2:PRINT" BONJOUR,":PRINT	>PK	1400 PRINT " ":CHR\$(246):" = Donne 10 L de fuel et 2 bom	>LA
860 PRINT " Une base ennemie s'est installee":PRINT	>JA	bes"	
870 PRINT " dans un ancien volcan dans le ":PRINT	>EX	1410 PRINT " RAVITAILL = RAVITAILLEMENT F+S":PRINT	>YP
880 PRINT " desert.Ils projettent de faire":PRINT	>FA	1420 PRINT " ":CHR\$(233)+CHR\$(233)+CHR\$(233)	>LT
890 PRINT " exploser la capitale avec une":PRINT	>FZ	1430 PRINT " ":CHR\$(233)+CHR\$(233)+CHR\$(233):" = BOMBE	>PC
900 PRINT " bombe nucleaire.Votre misson":PRINT	>EL	S NUCLEAIRE"	
910 PRINT " est, si vous l'accepter, de ":PRINT.	>AJ	1440 CALL &BB06	>UC
920 PRINT " detruire entierement la base en":PRINT	>HN	1450 PEN 3:PAPER 1:PAPER #6,1	>WN
930 PRINT " faisant exploser leur propre":PRINT	>FZ	1460 WINDOW#5,6,35,8,14:CLS#5:WINDOW 5,34,7,13:CLS	>VT
940 PRINT " bombe atomique."	>BA	1470 LOCATE 6,2:PRINT " TABLEAU 6 & 10 ":"PRINT	>GF
950 CALL &BB06:CALL &BB06	>TX	1480 PRINT " zone non eclairee.Les murs":PRINT	>BK
960 WINDOW#5,5,26,5,13:PAPER #5,3:CLS#5	>GV	1490 PRINT " sont invisibles."	>EX
970 WINDOW 4,25,4,12:PAPER 1:PEN 3:CLS	>FT	1500 CALL &BB06	>TK
980 LOCATE 1,2	>GE	1510 PEN 3:PAPER 2	>MB
990 PRINT " Four cela,l'armee"	>DT	1520 WINDOW#6,4,37,5,22:CLS#6	>XF
1000 PRINT	>VA	1530 WINDOW 3,36,4,21:CLS	>UE
1010 PRINT " vous donnera le plus":PRINT	>RP	1540 LOCATE 1,2	>WJ
1020 PRINT " perfectionne de ses ":PRINT	>RK	1550 PRINT " TABLEAU 12 :Apres avoir amorce":PRINT	>CH
1030 PRINT " helicopteres.":PRINT	>HE	1560 PRINT " la bombe atomique en lui tirant":PRINT	>HH
1040 CALL &BB06	>TJ	1570 PRINT " une bombe,vous avez 135 seconde":PRINT	>GL
1050 PEN 1:WINDOW 2,35,4,23:PAPER 3:CLS	>GD	1580 PRINT " pour sortir du volcan avant":PRINT	>EC
1060 LOCATE 1,3	>WG	1590 PRINT " son explosion finale.":PRINT	>UP
1070 PRINT " Dependant vous ne disposerez que":PRINT	>LQ	1600 PRINT " TOUCHER POUR JOUER AU CLAVIER":PRINT	>WV
1080 PRINT " de 3 bombes et d'une reserve":PRINT	>DG	1610 PRINT " COPY=FIRE F=GAUCHE G=DROITE":PRINT	>YJ
1090 PRINT " limitee en carburant.":PRINT	>TF	1620 PRINT " E=HAUT D=BAS":PRINT	>KX
1100 PRINT " C'est pourquoi il vous faudra":PRINT	>ER	1630 PRINT " CHANGEMENT D'ARME = B.ESPACE"	>LV
1110 PRINT " detruire toutes instalations":PRINT	>HY	1640 CALL &BB06	>UE
1120 PRINT " ennemies pour recuperer fuel et":PRINT	>JB	1650 WINDOW SWAP 0,6:CLS	>TV
1130 PRINT " armement afin d'arriver au":PRINT	>CH	1660 GOTO 2790	>NJ
1140 PRINT " centre de la base ou se trouve":PRINT	>FV	1670 '	>YB
1150 PRINT " la bombe."	>UY	1680 PAPER 3:CLS	>LD
1160 CALL &BB06	>UB	1690 FOR i=20 TO 640 STEP 20	>UT
1170 PEN 3:PAPER 1:PAPER #5,2:WINDOW#5,5,32,4,14:CLS#5:	>EK	1700 PLOT i,0,0	>WB
WINDOW 4,31,3,13:CLS		1710 DRAW# 0,400	>CF
1180 LOCATE 5,2:PRINT " Mais attention!":PRINT	>WN	1720 NEXT	>LB



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1730 FOR i=390 TO 6 STEP -20 >UG Y(T2)=0 THEN x=x+12
1740 PLOT 0.i.0 >WF 2020 IF INKEY(47)=0 AND TIR=1 THEN LOCATE #2,31,3:PRINT >VE
1750 DRAWR 640,0 >DF #2," BOMBES":TIR=2 ELSE IF INKEY(47)=0 AND TIR=2 THEN
1760 NEXT >LF PEN #2,0:LOCATE #2,31,3:PRINT #2,"MISSILES":TIR=1:PEN
1770 RETURN >FJ #2,1
1780 '***** music ***** >YJ 2030 IF INKEY(T4)=0 THEN Y=Y-8 ELSE IF INKEY(T3)=0 THEN >FD
1790 * d'apres le feuilleton supercaltore * >YK Y=Y+8
1800 ENV 1.10.0,1.1.-6.1.4.0,1 >VB 2040 MOVE X,Y,3:PRINT ;a*(M)::M=M+1:IF M=3 THEN M=1 >UR
1810 FOR j=1 TO 3:RESTORE 1880:FOR i=1 TO 12:READ n:S0 >DT 2050 MOVE X+16,Y-15:PRINT A$(10); >AQ
UND 1.n,15.14,14:SOUND 2.n+1,15.14:SOUND 4.n+2.15.14,1: >AN 2060 IF INKEY(T5)=0 AND BOMBES>0 AND TIR=2 AND large=0
NEXT i,j >AE THEN BOMBES=BOMBES-1:SOUND 2.50,100,1,9,,5:GOSUB 2370
1820 dd=1 >DK 2070 IF INKEY(T5)=0 AND BOMBES>0 AND TIR=1 AND large=0 >AE
1830 READ c,n,dd:IF dd=-1 THEN RESTORE 1890:GOTO 1820 >WJ THEN BOMBES=BOMBES-1:SOUND 2,12,100,1,9,,1:GOSUB 2440
1840 d=dd*15:IF INKEY(76)=0 THEN T1=74:T2=75:T3=72:T4=7 >XG 2080 IF y<50 AND TABL=2 THEN 3140 ELSE IF X>630 THEN ON >KJ
3:T5=76:GOTO 820 ELSE IF INKEY(9)=0 THEN T1=53:T2=52:T3 tab1 GOTO 1990,3140,3220,3280,3380,3460,3570,3680,3800
=58:T4=61:T5=9:GOTO 820 >VZ ,3850,3960,4070,3220
1850 IF c=2 THEN SOUND c,n,d,14,1 ELSE SOUND c,n,d,13 >VJ 2090 IF tab1=13 AND y>335 THEN 4120 ELSE IF tab1=14 AND >YU
1860 GOTO 1830 >NE y>335 THEN 4170 ELSE IF tab1=10 OR tab1=6 THEN INK 2.0
1870 ' >YJ ,1:SPEED INK 7,200
1880 DATA 536,358,301,268,225,301,268,358,301,402,358,3 >YX >OD
01 2100 ENV 6,1,10,1,10,-1,1:SOUND 1,1000,-4,0,6,0,31 >OD
1890 DATA 1,268,3,2,536,,2,358,,2,301,,1,201,1,2,268,,1 >LR 2110 IF tab1=4 OR tab1=7 OR tab1=11 THEN ji=ji-15:MOVE >FN
,179,1,2,225,,1,150,1,2,301,,1,134,3,2,268,,2,358,,2,30 >PN xji,ji+32,1:PRINT " ":MOVE xji,ji:PRINT CHR$(254)::MOV
1,,1,113,1,2,402,,1,119,1,2,358,,1,150,1,2,301,,1,134,3 >E xji,ji+16:PRINT CHR$(254)::MOVE xji,ji-16:PRINT CHR$(
,2,536,,2,358,,2,301,,1,113,1,2,268,,1,119,1,2,255,,1,1 >254):
50,1,2,301, >TK
1900 DATA 1,134,3,2,268,,2,358,,2,301,,2,358,,1,119,1,2 >DV 2120 IF ji<5ji THEN MOVE xji,ji:PRINT " ":MOVE xji,ji- >TK
,301,,1,179,3,2,536,,2,358,,2,301,,1,201,3,2,268,,2,225 >16:PRINT " ":MOVE xji,ji+16:PRINT " ":ji=yji
,,2,301,,1,225,2,2,268,1,2,358,,1,201,1,2,301,,1,239,2, >16:PRINT " ":MOVE xji,ji+16:PRINT " ":ji=yji
2,402,,2,358,,1,301,1,2,301, >16:PRINT " ":MOVE xji,ji+16:PRINT " ":ji=yji
1910 DATA 1,268,3,2,536,,2,358,,2,301,,1,201,1,2,268,,1 >PK 2130 IF TABL=8 THEN MOVE 294,142,3:PRINT "RAVITAILL":I >WF
,179,1,2,225,,1,150,1,2,301,,1,134,3,2,268,,2,358,,2,30 >F TEST(360,180)=3 AND Z<>5 THEN 4220
1,,1,113,1,2,402,,1,119,1,2,358,,1,150,1,2,301,,1,134,3 >E u,h,0:DRAWR 6,1:u=ua
,2,536,,2,358,1,2,301,,1,113,1,2,268,,1,119,1,2,225,,1, >JN
150,1,2,301, >JN 2150 LOCATE #2,7,3:PRINT #2,SC::LOCATE #2,8,1:PRINT #2. >JN
1920 DATA 1,113,3,2,179,,2,253,,2,225,,1,127,2,2,338,,2 >VR BOMBES::LOCATE #2,22,1:PRINT #2,FUEL:"L ":
,301,,1,100,1,2,253,,1,150,3,2,451,,2,301,,2,253,,1,169 >AC
,3,2,225,,2,169,1,2,225,,1,179,2,2,179,,2,253,,1,150,1. >AC
2,225,,1,201,2,2,338,,2,301,,1,253,1,2,253, >AC
1930 DATA 1,225,3,2,451,,2,301,,2,253,,1,169,1,2,225,,1 >ZT TEMPS AV. IMPACT:" :SEC:sec=sec-1:GOSUB 4,501,2,15:IF T
,150,1,2,169,,1,127,1,2,225,,1,113,3,2,179,,2,253,,2,22 >JN 2160 IF z=7 THEN LOCATE #3,4,25:PRINT #3,"BOMBE AMORCE" >AC
5,,1,84,1,2,338,,1,89,1,2,301,,1,127,1,2,253,,1,113,3,2 >JN 2180 IF xb>x+160 OR yb<y-90 OR xb>630 OR yb<40 THEN lar >JN
,451,,2,301,,2,253,,1,84,1,2,225,,1,89,1,2,169,,1,127,1 >JN 2190 ELSE IF LARGE=2 THEN GOSUB 2470
,2,225, >JN 2200 LOCATE #2,21,3:PRINT #2,VIE;:PLOT -2,1,3 >MX
1940 DATA 1,113,3,2,179,,2,253,,2,225,,1,63,1,2,338,,1, >FV 2210 IF z=2 OR TABL<2 AND tab1<>5 AND tab1<>14 THEN MOV >JH
67,1,2,301,,1,84,1,2,253,,1,75,12,2,451,,2,301,,2,253,, >JH E c,t:PRINT " "+CHR$(215);c=c+25:IF c>ac THEN MOVE c+
2,225,,2,169,1,2,225,,2,179,,2,253,,2,225,1,2,338,,2,30 >YB
1,,2,253, >YB 2220 IF fuel<=0 THEN GOSUB 4480
1950 DATA 1,1,-1 >XA 2230 IF z=2 AND TEST(x+4,y-34)=2 THEN 3060 >HG
1960 ' ***** >YJ 2240 IF x>2 AND TEST(x-1,y-14)<>0 OR TEST(x+25,y-32)<>
1970 * * PROG.PRINCIPAL * >YK 0 OR TEST(x+48,y-14)<>0 OR TEST(x-1,y-12)<>0 OR TEST(x+
1980 ' ***** >ZA 40,y-32)<>0 OR TEST(x+25,y+2)<>0 THEN GOSUB 2300:x=xx:
1990 TAG:u=u-17:FUEL=FUEL-1 >XK y=y
2000 x=x+1:MOVE x,y:PRINT " ";;MOVE x,y-15:PRINT " >BA y=y
"; >XK 2250 IF TEST(u-1,h-2)=3 OR TEST(u-1,h+2)=3 OR TEST(u-1, >TY
2010 IF INKEY(T1)=0 THEN X=X-6:FUEL=FUEL-4 ELSE IF INKE >YF 2260 GOTO 1990 >NG
2270 ' ***** >YD
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2280 * explosion * >YE 40:READ datas,nombres
2290 ***** >YF 2660 PEN 2 >GJ
2300 FOR q=2100 TO 100 STEP -20: SOUND 2,a,2,q/150,,,30: >RD 2670 LOCATE g,f >GF
NEXT:FOR A=1 TO 3:MOVE x,y:PRINT d$(A);:MOVE x,y-15:PRI >RD 2680 IF datas>13 THEN PEN 1:IF datas=23 THEN PEN 2:IF D >TE
NT w$(A);:FOR k=1 TO 175:NEXT:NEXT
2310 VIE=VIE-1:LARGE=0:MOVE XB,YB:PRINT " ";:IF FUEL<60 >NE 2690 IF datas=-13 OR DATAS=-14 THEN PEN 3 >GT
THEN FUEL=320 ELSE IF bombes=0 THEN bombes=2 >HL 2700 PRINT STRING$(nombres.datas+232)
2320 IF VIE<=0 THEN nf=nf+1:GOTO 4310 >DR 2710 g=g+NOMBRES-1 >HW
2330 RETURN >FB 2720 NEXT:NEXT:tabl=tabl+1 >XR
2340 ***** >YB 2730 PAPER #2,3:WINDOW #2,1,40,1,3:PAPER 3:PAPER #1,2,w >XJ
2350 * BOMBE LARGUEE * >YD 2740 INDDW #3,1,40,25,25
2360 ***** >YD 2740 PLOT 1,340,1:DRAW 639,340:PLOT 639,16:DRAW 1,16:MO >NB
2370 large=1:XB=X+8:YB=Y-16 >XY 2740 VE 1,390:FILL 3:PEN 1:LOCATE 1,3:PRINT "SCORE:";LOCATE
2380 XB=X+8:YB=Y-16 >PD 1,1,1:PRINT "BOMBES:"
2390 MOVE XB,YB:PRINT " "; >UC 2750 PEN 2:LOCATE 17,1:PRINT "FUEL:";PEN #3,0:LOCATE #3 >VR
2400 YB=YB-12:XB=XB+6 >QU 15,25:PRINT #3,"TABLEAU N.":TABL
2410 IF TEST(XB+16,YB-16)=1 OR TEST(XB+8,YB-16)=1 THEN >UH 2760 LOCATE 17,3:PRINT "VIE:";LOCATE 33,1:PRINT "arme:" >KD
2580 ELSE IF TEST(XB+16,YB-16)=2 OR TEST(XB+8,YB-16)=2 >UH 2760 PEN 0:LOCATE 31,3:PRINT "MISSILES":tir=1
THEN 2570 ELSE IF TABL>2 AND(TEST(XB+16,YB-16)=3 OR TES >UH 2770 MOVE 470,376:DRAW 630,376:DRAW 630,399:DRAW 470,39 >DH
T(XB+8,YB-16)=3) THEN 2600 >UH 2770 9:DRAW 470,347:DRAW 630,347:DRAW 630,399
2420 MOVE XB,YB,3:PRINT BB$;:RETURN >EB 2780 TAG:RETURN >YLP
2430 ***** >YB 2790 * ***** >ZA
2440 * BOMBE LARGUEE No2 * >YC 2800 * TABLEAU 1 * >YC
2450 ***** >YD 2810 * ***** >YD
2460 large=2:XB=X+46:YB=Y-6 >XA 2820 ac=420:bc=-24:sc=0:v=0:BN=0:z=0:X=2:Y=250:cc=-24:tt= >FD
2470 MOVE XB,YB:PRINT " "; >UB 2000:xb=0:yb=0:sec=135
2480 XB=XB+16 >NF 2830 h=182:ua=200:ub=-16:u:ua:m=1:yy=y:BB$=CHR$(220)+bo >BY
2490 IF TEST(XB+17,YB-5)=2 OR TEST(XB+17,YB-3)=2 THEN 2 >YZ 2830 mbes=3:VIE=7:TIR =1 :fuel=320
570 ELSE IF TABL=1 AND (TEST(XB+17,YB-14)=1 OR TEST(XB+ >YZ 2840 A$(1)=CHR$(220)+CHR$(221)+CHR$(222):A$(2)=CHR$(220 >RZ
17,YB-6)=1)THEN BN=BN+1:GOTO 2580 ELSE IF TEST(XB+17,YB >YZ 2840 )+CHR$(216)+CHR$(217):A$(10)=CHR$(223)+CHR$(224)
-4)=1 OR TEST(XB+17,YB-6)=1 THEN 2580 >YZ 2850 d$(1)=CHR$(226)+CHR$(227)+CHR$(228):d$(2)=CHR$(229 >RP
2500 IF TABL>2 AND(TEST(XB+17,YB-6)=3 OR TEST(XB+17,YB- >RK 2850 )+CHR$(251)+CHR$(252):d$(3)=" "
8)=3) THEN 2600 >RK 2860 w$(1)=" "+CHR$(253)+CHR$(247):w$(2)=" "+CHR$(248)+ >XF
2510 MOVE XB,YB,3:PRINT BB$;:RETURN >EG 2860 CHR$(231):w$(3)=" " >YB
2520 ***** >YB 2870 TABL=1 >YB
2530 * BOMBE ECLATE * >YC 2880 MODE 1:BORDER 0:INK 0,11:INK 1,24:INK 2,15:INK 3,0 >BR
2540 ***** >YD 2880 :PAPER 3
2550 * ----- >YE 2890 PEN 5 >HC
2560 SOUND 4,3000,20,12,1,1,6:z=2:MOVE 230,172,0:DRAW 2 >IG 2900 GRAPHICS PAPER 0 >GN
30,182:DRAW 375,182:DRAW 375,172:sc=sc+300:large=0:fuel >IG 2910 MOVE 230,172,1:DRAW 230,182:DRAW 375,182:DRAW 375, >AM
=fuel+10:bombes=bombes+2:GOTO 2260 172
2570 SOUND 4,1000,20,12,1,1,6:LARGE=0:MOVE xb-7,yb:PRIN >KM 2920 MOVE 1,1:DRAW 0,20,1:DRAW 639,20:DRAW 639,0 >PB
T " ";:MOVE xb-7,yb-4:PRINT " ";:GOTO 2260 >PF 2930 MOVE 10,10:FILL 1
2580 SOUND 4,2000,40,12,1,1,20:large=0:MOVE xb-7,yb:FRI >WA 2940 MOVE 130,20,2:DRAW 190,90:DRAW 220,155:DRAW 230,17 >YD
NT " ";:MOVE xb-7,yb-5:PRINT " "; >WA 0
2590 IF BN=4 THEN BN=0:GOTO 2560 ELSE sc=sc+300:large=0 >KR 2950 DRAW 280,160:DRAW 290,164:DRAW 380,170 >JL
:fuel=fuel+10:IF bombes<15 THEN bombes=bombes+2:GOTO 22 >KR 2960 DRAW 400,80:DRAW 450,20 >VJ
60 ELSE GOTO 2260 >KR 2970 MOVE 130,20,2:DRAW 450,20:MOVE 200,30:FILL 2 >DA
2600 SOUND 4,2000,40,12,1,1,20:large=0:MOVE xb-7,yb:FRI >DJ 2980 MOVE 380,20:DRAW 500,125:DRAW 550,125:DRAW 639,25: >LW
NT " ";:MOVE xb-7,yb-5:PRINT " ";:sc=sc+500:large=0:f >DJ 2980 DRAW 450,20:MOVE 600,30:FILL 2
uel=fuel+70 >DJ 2990 MOVE 639,20,1:DRAW 620,30:DRAW 600,25:DRAW 590,32: >XF
2610 IF tabl=12 THEN z=7:GOTO 2260 ELSE GOTO 2260 >QQ 2990 DRAW 580,20:DRAW 639,20:MOVE 630,23:FILL 1
2620 ***** >YC 3000 MOVE 140,20,2:DRAW 1,90:MOVE 140,20:DRAW 1,18:MOVE >LZ
2630 * MISE EN PLACE DES TABLEAUX * >YD 2,20:FILL 2
2640 ***** >YE 3010 MOVE 380,20,1:DRAW 400,35:DRAW 410,25:DRAW 425,45: >YV
2650 LARGE=0:yb=-20:sc=sc+100:FOR f=4 TO 24:FOR g=1 TO >BA 2990 DRAW 440,23:DRAW 465,20:DRAW 380,20:MOVE 400,23:FILL 1

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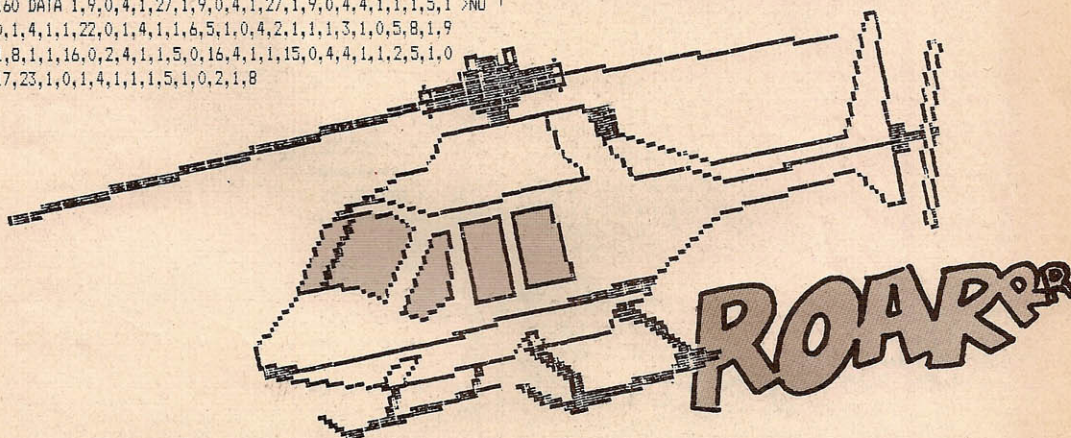
3020 GOSUB 2730:GOTO 1990
3030 ' *****
3040 ' * TABLEAU 2 *
3050 ' *****
3060 CLG:MODE 1:INK 0,22:INK 3,2:INK 1,6:INK 2,0:GRAPHI
CS PAPER 0:RESTORE 3080:PAPER 0:GOSUB 2630
3070 SYMBOL 215,128,196,230,255,230,196,128:z=0:Y=320:x
=260:xx=x:yy=y:H=150:U=370:UA=U:UB=285:GOTO 1990
3080 DATA 1,16,5,1,4,1,0,5,1,17,1,15,5,1,0,7,1,17,1,15,
0,7,2,1,1,17,1,15,0,7,1,18,1,15,3,1,2,1,3,1,0,4,4,1,1,1
7,1,18,0,7,1,15,1,18,0,7,5,1,4,1,1,13,1,19,3,1,0,6,2,1,1
1,13,1,20,0,6,1,14,1,19,5,1,0,7,1,13,1,18,5,1,0,7,2,1,1
,13,1,17,5,1,0,6,2,1,1,15
3090 DATA 1,17,0,7,14,5,1,11,1,16,5,1,0,7,4,1,1,15,1,16
,3,1,0,9,4,1,1,13,1,17,3,1,0,9,4,1,1,12,1,18,3,1,0,9,2,
1,1,11,1,19,3,1,0,7,2,1,1,12,1,19,3,1,0,6,2,1,1,13,1,18
,3,1,0,6,2,1,1,14,1,19,0,6,1,15
3100 SYMBOL 215,4,206,123,51,123,206,4,0
3110 ' *****
3120 ' * TABLEAU 3 *
3130 ' *****
3140 CLG:MODE 1:PAPER 0:INK 3,0:INK 1,2:INK 2,8:INK 0,1
5:GRAPHICS PAPER 0:RESTORE 3160:GOSUB 2630
3150 Z=0:Y=320:H=280:U=250:UA=U:UB=133:x=155:T=82:xx=x:
yy=yy:ac=640:C=480:bc=C:GOTO 1990
3160 DATA 1,9,0,4,1,27,1,9,0,4,1,27,1,9,0,4,4,1,1,1,5,1
,0,1,4,1,1,22,0,1,4,1,1,6,5,1,0,4,2,1,1,1,3,1,0,5,8,1,9
,1,8,1,1,16,0,2,4,1,1,5,0,16,4,1,1,15,0,4,4,1,1,2,5,1,0
,17,23,1,0,1,4,1,1,1,5,1,0,2,1,8

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>TK
>XJ
>XK
>YA
>BU
>XT
>XF
>LD
>FJ
>XH
>XJ
>XK
>GF
>YG
>XJ
>BQ
3220 CLG:MODE 1:PAPER 0:INK 3,0:INK 1,2:INK 2,6:INK 0,2
4:GRAPHICS PAPER 0:RESTORE 3250:GOSUB 2630
3230 SYMBOL 215,128,252,170,171,171,170,252,128:tabl=4
>XK
3240 ji=190:yji=ji:xji=350:sji=120:Y=80:x=1:H=90:U=100:
>VD
UA=U:UB=-16:T=220:ac=250:C=80:bc=C:xx=x:yy=y:Z=0:GOTO 1
990
3250 DATA 1,22,0,4,1,14,1,13,5,1,0,2,4,1,1,2,5,1,0,1,4,
>GF
1,0,4,1,14,1,11,5,1,0,14,4,1,1,13,1,9,5,1,0,17,1,13,1,7
,7,1,0,18,2,1,1,13,1,7,11,1,0,18,1,14,1,6,5,1,0,16,-13,
1,0,2,1,14,1,5,0,14,2,1,1,1,14,5,1,14,14,5,0,13,2,1,1,2
,14,5,1,14
3260 DATA 1,4,3,1,0,13,4,1,5,1,0,8,4,1,1,2,5,1,8,1,9,1,
>EC
4,1,1,5,1,5,3,1,0,23,1,1,5,1,0,4,4,1,1,4,1,5,0,30,4,1,1
,1,5,1,0,1,1,6,0,34,1,5,5,1,0,25,2,1,3,1,0,7,1,5,0,20,1
4,1,0,4,2,1,1,2,0,7
3270 DATA 4,1,1,3,5,1,0,20,14,1,0,3,1,4,3,1,2,1,1,2,3,1
>AC
,0,1,2,1,0,23,17,1,14,4,18,1,1,11,0,6,14,2,0,7,14,1,0,5
,2,1,1,18,0,6,14,2,0,7,14,1,0,5,1,19,0,6,14,5,0,2,17,1,
14,3,18,1,0,2,2,1,1,19,1,40
3280 ' *****
>YF
3290 ' * TABLEAU 5 *
>YJ
3300 ' *****
>XJ
3310 RESTORE 3330:MODE 1:CLG:PAPER 0:INK 0,22:INK 3,2:
>BQ
INK 1,6:INK 2,0:GRAPHICS PAPER 0:GOSUB 2630

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3170 DATA 0,25,23,1,0,10,1,4,0,25,23,1,0,10,1,4,1,1,13,
>YJ
1,0,23,23,1,0,9,2,1,1,4,1,4,3,1,0,18,2,1,1,3,3,1,0,1,12
,1,1,1,0,4,1,5,1,4,5,1,0,18,4,1,1,6,5,1,0,4,1,5,1,4,0,2
0,1,6,0,5,4,1,1,4,1,4,13,1,0,6,-13,1,0,12,4,1,1,5,0,5,1
0,1,1,4
3180 DATA 1,5,3,1,0,3,14,5,0,6,-13,1,0,4,1,5,0,4,2,1,1,
>XG
5,1,5,7,1,0,3,14,5,0,4,14,5,0,2,4,1,1,4,0,4,1,6,1,5,11,
1,0,2,14,7,0,2,14,7,0,2,1,4,0,4,1,2,5,1,0,3,1,29,5,1,0,
10,1,24,14,5,0,11,1,30,3,1,0,9,1,32,3,1,0,7,1,40,1,40
3190 ' *****
>YF
3200 ' * TABLEAU 4 *
>XH
3210 ' *****
>XJ

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3320 Y=185:x=1:xx=x:yy=y:H=180:U=335:UA=U:UB=255:GOTO 1
>GE
990
3330 DATA 1,40,1,12,0,15,4,1,1,2,5,1,0,7,1,2,1,12,0,16,
>RD
4,1,5,1,0,8,1,2,1,12,3,1,0,25,1,2,1,13,3,1,0,5,3,1,0,2,
-12,1,-11,1,-10,1,0,13,1,2,1,14,13,1,0,4,1,1,0,3,-9,1,-
8,1,0,8,12,1,0,4,4,1,1,1
3340 DATA 1,14,11,1,0,4,1,1,0,2,14,3,0,3,14,2,0,3,10,1,
>XA
0,5,1,1,1,15,0,4,1,1,0,1,17,1,14,3,18,1,0,1,17,1,14,2,1
8,1,2,1,1,1,7,1,0,4,12,1,1,1,0,4,4,1,1,10,0,4,6,1,1,13,
9,1,0,4,10,1,1,1
3350 DATA 0,5,23,4,0,4,4,1,1,1,13,1,0,4,4,1,1,11,5,1,0,
>JK
4,12,1,1,2,0,5,23,4,0,5,1,1,11,1,0,5,1,10,5,1,0,5,10,1,

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8,1,2,9,1,0,4,1,8,0,4,1,8,13,1,0,4,4,1,1,7,1,2,0,4,2,1,
1,8,0,4,1,8,11,1,0,5,4,1,1,6
3910 DATA 1,2,0,17,6,1,1,8,3,1,0,5,1,1,7,1,0,3,4,1,1,2, >LT
0,17,8,1,1,9,3,1,0,9,23,1,1,2,3,1,0,17,1,9,7,1,0,9,23,1
,1,3,3,1,0,2,2,1,1,9,3,1,0,3,1,9,9,1,0,9,23,1
3920 DATA 1,29,0,10,23,1,1,40 >VT
3930 ' ***** >YH
3940 ' * TABLEAU 12 * >YJ
3950 ' ***** >YK
3960 CLG:MODE 1:PAPER 0:RESTORE 3980:INK 3,6:INK 1,2:IN >EL
K 2,8:INK 0,0:GRAPHICS PAPER 0:GOSUB 2630
3970 z=10:xj1=410;j1=214:yj1=94;sj1=94;Y=300;x=1:xx=x;y >AF
y=y;H=124;U=378;UA=U;UB=178;T=286;ac=590;c=392;bc=c;GOT
0 1990
3980 DATA 1,32,5,1,0,7,1,26,5,1,0,13,0,4,4,1,1,13,13,1, >WJ
0,21,0,5,6,1,1,12,11,1,0,17,1,4,0,5,8,1,1,13,3,1,14,4,0
,15,4,1,0,6,4,1,1,17,3,1,0,10,12,1,1,4
3990 DATA 1,1,3,1,0,5,4,1,1,17,3,1,0,9,10,1,1,4,1,2,13, >TK
1,0,4,12,1,1,18,3,1,0,8,1,5,1,2,11,1,0,4,10,1,1,21,5,1,
0,4,2,1,1,5
4000 DATA 1,2,7,1,0,4,1,6,5,1,0,4,2,1,1,9,5,1,0,4,2,1,1, >VN
,6,1,2,9,1,0,4,1,5,7,1,0,5,6,1,1,3,5,1,4,1,1,1,5,1,0,7,
1,7,1,2,0,5,1,2,5,1,4,1,1,1,9,1,0,5,8,1,1,2,5,1,0,11,6,
1,1,6
4010 DATA 1,2,0,24,14,4,0,3,8,1,1,6,1,2,0,6,14,2,0,15,1, >GE
4,6,0,3,4,1,1,5,1,1,7,1,0,5,14,4,0,13,14,8,0,3,1,5,1,1,
9,1,0,5,14,4,0,4,-14,5,0,4,14,8,0,3,4,1,1,4
4020 DATA 1,1,0,5,17,1,14,4,18,1,0,3,-14,5,0,3,17,1,14, >CY
8,18,1,0,3,1,4,1,1,13,1,0,3,17,1,14,5,18,1,0,2,-14,5,0,
2,17,1,14,10,18,1,0,2,6,1,1,3
4030 DATA 1,1,11,1,0,2,17,1,14,29,18,1,0,1,8,1,1,3,1,40 >AK
,1,40
4040 ' ***** >YA
4050 ' * TABLEAU 13 * >YB
4060 ' ***** >YC
4070 CLG:MODE 1:PAPER 0:INK 3,6:INK 1,2:INK 2,8:INK 0,0 >FF
:GRAPHICS PAPER 0:RESTORE 3160:GOSUB 2630
4080 Y=260;H=280;U=250;UA=U;UB=133;x=1:T=82;xx=x;y=Y;a >PC
c=640;C=480;bc=C;GOTO 1990
4090 ' ***** >YF
4100 ' * TABLEAU 14 * >YH
4110 ' ***** >YJ
4120 CLG:MODE 1:INK 0,22:INK 3,2:INK 1,6:INK 2,0:GRAPHI >BR
CS PAPER 0:RESTORE 3080:PAPER 0:GOSUB 2630
4130 Y=52;x=316;xx=x;y=y;H=150;U=370;UA=U;UB=285;GOTO >HM
1990
4140 ' ***** >YB
4150 ' * TABLEAU 15 * >YC
4160 ' ***** >YD
4170 TABL=15:MODE 1:INK 0,0:INK 1,24:INK 2,15:INK 3,6:P >DB
APER 3:GRAPHICS PAPER 0
4180 ac=420;bc=-24;x=294;Y=200;c=-24;t=200;h=182;u=200; >MV
ua=U;ub=-16;yy=y;GOTO 2920
4190 ' ***** >YB
4200 ' * RAVITAILLEMENT * >YJ
4210 ' ***** >YK
4220 INK 0,21:INK 1,5:INK 2,16:INK 3,1 >DE
4230 FOR FUEL=fuel TO 320:SOUND 1,400=fuel,1,10:LOCATE >UZ
#2,22,1:PRINT #2,FUEL:"L ";NEXT
4240 FOR BOMBES=bombes TO 15:SOUND 1,501,1,4:SOUND 2,50 >VZ
2,1,10:LOCATE #2,8,1:PRINT #2,BOMBES:NEXT
4250 FOR SC=BC TO BC+1000 STEP 2:SOUND 1,300,1,4:SOUND >ZB
2,502,1,5:LOCATE #2,7,3:PRINT #2,SC::NEXT:VIE=VIE+1
4260 Z=S:INK 3,0:INK 1,25:INK 2,7:INK 0,13:GOTO 1960 >UD
4270 ' ***** >YF
4280 ' * MISSION ECHOUÉE * >YB
4290 ' ***** >YH
4300 WINDOW #3,1,40,6,19:PAPER #3,0:CLS#3 >HG
4310 MODE 1:INK 0,0:INK 1,24:INK 2,6:INK 3,9:PAPER 0:FE >AH
N 1:LOCATE 4,10:PRINT "Votre score est de ";sc;" points
":LOCATE 2,11:PRINT "mais malgres ce resultat votre mi
sion":LOCATE 2,12:PRINT "a echoue!":PEN 2:PRINT "aior
s vous serez fusille!!!"
4320 PEN 3:CLEAR INPUT:LOCATE 3,14:PRINT "Donnez votre >XD
noms pour l'acte de":LOCATE 3,15:INPUT"mort (6 lettre m
ax.):"nom$
4330 IF sc>=score(NA) THEN ne=nd:nd=nc:nc=nb:nb=na:na=N >BK
F:score(nF)=sc:no$(nF)=nom$ ELSE IF sc>=score(NB) AND s
c<score(NA) THEN ne=nd:nd=nc:nc=nb:nb=nF:score(nF)=sc:n
o$(nF)=nom$
4340 IF sc>=score(ND) AND sc<score(NE) THEN ne=nd:nd=nc >KU
:nc=nF:score(nF)=sc:no$(nF)=nom$ ELSE IF sc>=score(ND)
AND sc<score(ND) THEN ne=nd:nd=nF:score(nF)=sc:no$(nF)=
nom$
4350 IF sc>=score(NE) AND sc<score(ND) THEN ne=nF:score >EL
(nF)=sc:no$(nF)=nom$
4360 GOTO 560 >FK
4370 ' ***** >YB
4380 ' * MISSION REUSSIE* >YH
4390 ' ***** >YJ
4400 FOR q=2200 TO 100 STEP -10:SOUND 1,q/7,2,q/150...3 >EJ
0:INK 1,q/100:INK 0,q/150:INK 2,q/80:NEXT
4410 MODE 1:INK 1,6:INK 2,24:INK 3,7:PAPER 0:PEN 1:LOCA >YT
TE 15,7:PRINT "FELICITATION!!!":LOCATE 10,4:PRINT "BONU
5":BC:"* 10":SC=BC*10
4420 PEN 2:LOCATE 5,11:PRINT "Votre mission est un succ >BF
es.De plus":LOCATE 3,12:PRINT "vous avez un score de":
PEN 3:PRINT sc::PEN 2:PRINT "points"
4430 CLEAR INPUT:PEN 3:LOCATE 2,14:INPUT"quel est votre >WN
nom":nom$:PEN 1:LOCATE 16,16:PRINT nom$:"!"
4440 PEN 2:LOCATE 3,18:PRINT "Le gouvernement est fier >DW
de vous.":CALL &BR06:GOTO 4330
4450 ' ***** >YF
4460 ' * PLUS DE FUEL * >YB
4470 ' ***** >YH
4480 FOR Y=Y TO Y-300 STEP -2:X=X+0,5:MOVE X,Y:PRINT A# >UM
(1)::MOVE X+16,Y-15:PRINT A#(10);
4490 IF X>2 AND (TEST(x-1,y-14)<>0 OR TEST(x+25,y-32)<>0) >VE
0 OR TEST(x+48,y-14)<>0 OR TEST(x-1,y-12)<>0 OR TEST(x+
40,y-32)<>0 OR TEST(x+25,y+2)<>0) THEN GOSUB 2300:x=xx:
y=yy:GOTO 1960
4500 el=el+1:SOUND 1,200=el,8,10:NEXT >FW

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