

# MORTS CELEBRES

Savez-vous que les hommes illustres ont connu, chacun à leur époque, une mort parfois tragique ? Par exemple :

- 1 — Pendu
- 2 — Noyé
- 3 — Emprisonné
- 4 — Assassiné
- 5 — Empoisonné
- 6 — Guillotiné
- 7 — A la guerre
- 8 — Sur le bucher
- ou 9 — Dans leur lit ???

Il ne suffit pas de savoir la date de leur mort... encore faut-il savoir de quoi ils sont morts !...

Au départ du jeu, l'ordinateur affiche le nom d'une personnalité et la date de sa mort. A vous de retrouver de quoi ce personnage illustre a bien pu mourir...

A chacune des petites fenêtres correspond un type de mort (1 = pendu, 2 = noyé etc.).

Tapez alors le n° qui vous semble être la bonne réponse, avant la limite du temps imparti. Si la réponse est fautive, vous irez "à la trappe" (vous perdez une vie). Dans le cas contraire, vous aurez droit au dessin animé correspondant et à un point supplémentaire.

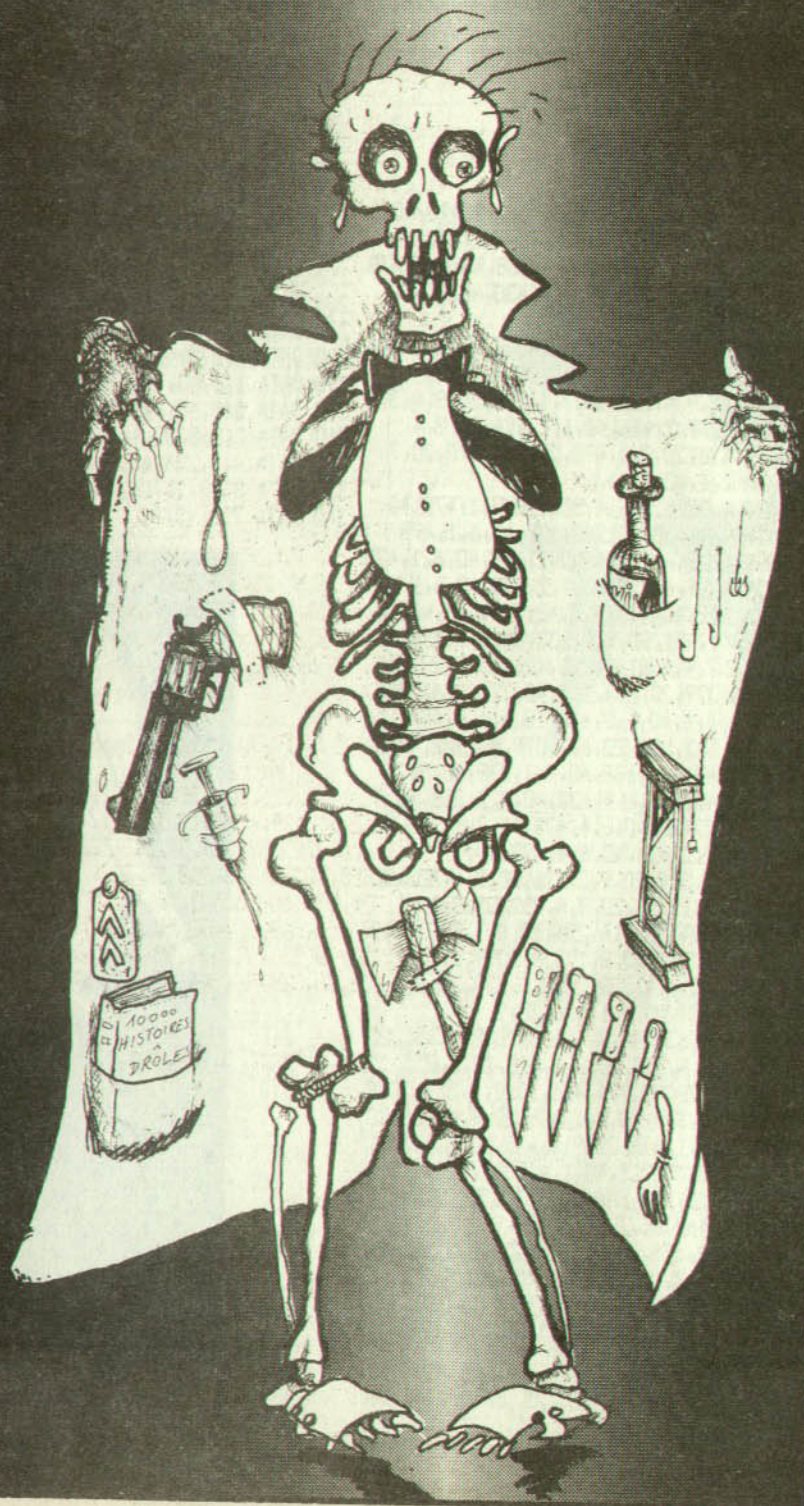
Si vous ne savez pas répondre à une question, vous pourrez utiliser un joker (vous en avez trois au niveau 1 et cinq au niveau 3)... mais ne les gaspillez pas !

Au départ du jeu vous avez un certain nombre de vies (selon le niveau), trois niveaux de difficulté. Cinq bonnes réponses de suite donnent droit à un joker supplémentaire. Vous devez avoir dix gardiens (bonnes réponses) pour obtenir votre diplôme d'"expert ès nécrologie".

Pour utiliser un joker, appuyez sur "J" au lieu de taper le numéro correspondant à la mort présumée, l'ordinateur vous donnera alors la réponse (et vous accordera le point).

Cherchez la mort, mais ne perdez pas la vie !!!

Olivier Fausse



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10 CLS
20 MODE 1:INK 0,0:BORDER 24:POKE &B1CF,196:PEN 5
30 PRINT "Savez-vous que les hommes illustres ont connu chacun a leur epoque une mort par fois assez tragique. "
40 PRINT:PRINT " 1 -PENDU                5 -EMPOISONNE"
50 PRINT " 2 -NOYE                6 -GUILLOTINE"
60 PRINT " 3 -EMPRISONNE           7 -A LA GUERRE"
70 PRINT " 4 -ASSASSINE           8 -SUR LE BUCHER"
80 PRINT TAB (10) " 9 -DANS SON LIT"
90 PRINT
100 PRINT "--20 VIES A VOTRE DISPOSITION"
110 PRINT:PRINT "--3 NIVEAUX DE DIFFICULTES"
120 PRINT:PRINT "--APPUYEZ SUR 'J' POUR LES JOKERS"
130 PRINT:PEN 3:PRINT "--AU DEPART,5 bonnes reponses sans faute "
140 PRINT " vous donnez un JOKER supplementaire "
150 PEN 5
160 PRINT :PRINT "--10 GARDIENS POUR RECEVOIR UN DIPLOME"
170 :PRINT:PRINT "CERCHEZ LA MORT, NE PERDEZ PAS LA VIE "
180 PEN 2
190 LOCATE 3,25:PRINT "musique originale de olivier Fausse"
200 ENV 1,1,15,1,1,-3,2,1,0,1,1,0,1,12,-1,4
210 SOUND 1,536,100,7,1:SOUND 2,402,100,7,1:SOUND 4,319,100,7,1
220 FOR t=1 TO 1000:NEXT
230 READ a,b,c,d
240 ENV 1,7,2,1,1,1,1,1,0,1,1,0,1,15,-1,1
250 ENT -1,1,0,3,1,-1,1,1,0,2,1,0,1,1,1,1
260 ENT 1,1,15,1,1,-3,2,1,0,1,1,0,1,12,-1,4
270 IF d = -1 THEN RESTORE:GOTO 530
280 SOUND 1,a/0.5,b,6,2
290 SOUND 2,c,d,5,1,2
300 SOUND 4,0.5*a,b,5,2
310 GOTO 230
320 DATA 804,50,536,50,804,50,536,50,804,50,536,50,804,50,536,50
330 DATA 804,50,536,50,804,50,536,50,804,50,536,50,804,50,536,50
340 DATA 804,50,536,50,134,50,402,50,100,50,319,50,80,50,301,50,75,50,319,50,80,50,402,50,100,100,536,50,0,1
350 DATA 804,50,536,50,402,50,319,50,268,50,319,50,402,50,536,50
360 DATA 804,50,134,50,536,50,100,50,402,50,80,50,319,50,75,50,268,50,89,50,319,50,67,100,402,50,536,50
370 DATA 536,50,426,50,358,50,301,50,268,50,301,50,358,50,426,50
380 DATA 536,50,426,50,358,50,301,50,268,50,301,50,358,50,426,50
390 DATA 536,50,89,50,426,50,75,50,358,50,67,50,301,50,53,50,268,50,67,50,301,50,53,50,358,50,426,50
400 DATA 804,50,80,51,536,50,402,50,319,50,268,50,319,50,451,50,536,50,0,1
410 REM -----
420 DATA 804,50,536,50,402,50,319,50,268,50,319,50,451,50,75,60,536,50,0,1
430 REM ----- refrain
440 DATA 602,50,119,100,402,50,301,50,239,50,225,50,239,50,301,50,402,50,67,51
450 LOCATE #1,12,12:PEN #1,1:PRINT #1,CHR$(139);CHR$(32);CHR$(135)
460 DATA 638,50,80,51,536,50,426,50,319,50,213,50,225,50,239,50,319,50,119,50
470 DATA 716,50,119,100,602,50,478,50,358,50,239,50,268,50,358,50,358,50,134,51
480 DATA 536,50,159,51,426,50,358,50,301,50,268,50,301,50,426,50,536,50,201,51
490 DATA 804,50,536,50,402,50,319,50,301,50,319,50,402,50,536,50
500 DATA 804,50,536,50,804,50,536,50,804,50,536,50,804,50,536,50
510 DATA 804,50,536,50,319,50,804,50,536,50,319,50,804,50,536,50
520 DATA 1,-1
530 ENV 1,1,15,1,1,-3,2,1,0,1,1,0,1,12,-1,4
540 SOUND 1,536,200,7,1:SOUND 2,402,200,7,1:SOUND 4,319,200,7,1
550 FOR t=1 TO 600 :NEXT
560 MODE 1:INK 1,24:INK 0,0:BORDER 0
570 CLS
580 SYMBOL AFTER 32
590 SYMBOL 209,0,0,28,20,30,28,48,48
600 SYMBOL 125,0,24,24,24,24,24,24,255
610 SYMBOL 126,60,60,60,60,60,60,60,60
620 SYMBOL 161,60,60,60,60,24,24,8
630 SYMBOL 172,60,60,60,24,60,255,189,0
640 PEN 2
650 PEN 3
660 INK 0,0
670 PRINT CHR$(22)+CHR$(1)
680 FOR a = 2 TO 38:LOCATE a,2:PRINT CHR$(218):NEXT
690 FOR a = 3 TO 5 :LOCATE 2,a:PRINT CHR$(219):NEXT
700 FOR a = 2 TO 38 :LOCATE a,6:PRINT CHR$(216):NEXT

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# LISTING

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710 FOR a = 2 TO 38:LOCATE a,2:PEN 2:PRINT CHR$(144):NEXT
720 FOR a = 3 TO 5 :PEN 3:LOCATE 6,a:PRINT CHR$(219):NEXT
730 FOR a = 2 TO 38 :PEN 2:LOCATE a,6:PRINT CHR$(144):NEXT
740 PRINT CHR$(22)+CHR$(0)
750 FOR a = 3 TO 5:LOCATE 10,a:PEN 3:PRINT CHR$( 219):LOCATE 14,a:PRINT CHR$( 219):LOCATE 18,a:PRINT CHR$(219):LOCATE 18,a:PRINT CHR
$(219):LOCATE 22,a:PRINT CHR$(219):LOCATE 26,a:PRINT CHR$(219):NEXT
760 FOR a = 3 TO 5 :LOCATE 30,a:PRINT CHR$(219):LOCATE 34,a:PRINT CHR$(219):LOCATE 38,a:PRINT CHR$(217):NEXT
770 PEN 1
780 PAPER 3:LOCATE 4,7:PRINT "1":LOCATE 8,7:PRINT "2":LOCATE 12,7:PRINT "3":LOCATE 16,7:PRINT "4":LOCATE 20,7:PRINT "5":LOCATE 24,7:
PRINT "6":LOCATE 28,7:PRINT "7":LOCATE 32,7:PRINT "8":LOCATE 36,7:PRINT "9":PAPER 0
790 PEN 3
800 REM =====pendu=====
810 PEN 3:LOCATE 3,4:PRINT CHR$( 230):PEN 1:LOCATE 3,3:PRINT CHR$( 150):LOCATE 4,3:PRINT CHR$( 154):LOCATE 5,3:PRINT CHR$( 156):LOCA
TE 5,4:PRINT CHR$( 149):LOCATE 5,5:PRINT CHR$( 153):LOCATE 4,5:PRINT CHR$( 154):LOCATE 3,5:PRINT CHR$( 146)
820 REM ==musique=====
830 FOR i=478 TO 300 STEP -20:SOUND 1,i,5,7:NEXT
840 REM=====eau=====
850 FOR t=1 TO 400:NEXT
860 PEN 3
870 PEN 2
880 LOCATE 7,4:PRINT STRING$(3,127):LOCATE 7,5:PRINT STRING$(3,127):PEN 1:LOCATE 8,3:PRINT CHR$(209)
890 REM =====musique 2=====
900 FOR i=400 TO 220 STEP -20:SOUND 1,i,5,7:NEXT
910 FOR t = 1 TO 400 :NEXT
920 REM -----prison--
930 PRINT CHR$(22)+CHR$(1)
940 LOCATE 12,4:PEN 3:PRINT CHR$( 209):PEN 1
950 LOCATE 11,3:PRINT CHR$(150);CHR$(158);CHR$( 156):LOCATE 11,4:PRINT CHR$(151);CHR$(159);CHR$(157):LOCATE 11,5:PRINT CHR$(147);CHR
$(155);CHR$(153)
960 LOCATE 12,4:PEN 2:PRINT CHR$( 209):PEN 1
970 PRINT CHR$( 22)+CHR$( 0)
980 REM ----- musique 3-----
990 FOR i = 350 TO 200 STEP -20:SOUND 1,i,5,7:NEXT
1000 FOR t = 1 TO 400:NEXT
1010 REM -----asassine-----
1020 LOCATE 16,3:PEN 2:PRINT CHR$(125):LOCATE 16,4:PEN 1:PRINT CHR$(126):LOCATE 16,5:PRINT CHR$(161)
1030 REM -----musique 4
1040 FOR i = 300 TO 180 STEP -20:SOUND 1,i,5,7:NEXT
1050 FOR t = 1 TO 400:NEXT
1060 REM -----poison-----
1070 SYMBOL 224,195,195,36,24,24,36,195,195
1080 LOCATE 19,3:PRINT CHR$(136):LOCATE 20,3:PEN 3:PRINT CHR$(131):LOCATE 21,3:PEN 1:PRINT CHR$(132):LOCATE 19,4:PRINT CHR$(138):LOC
ATE 20,4:PEN 3:PRINT CHR$(224):LOCATE 21,4 :PEN 1:PRINT CHR$(133):LOCATE 19,5:PRINT CHR$(130);CHR$(131);CHR$(129)
1090 FOR i = 250 TO 150 STEP -20:SOUND 1,i,5,7:NEXT
1100 FOR t = 1 TO 400:NEXT
1110 REM -----guillotine-----
1120 LOCATE 24,3:PEN 2:PRINT CHR$(143):LOCATE 24,4:PRINT CHR$(213):LOCATE 24,5:PEN 1:PRINT CHR$( 209)
1130 REM -----musique 6-----
1140 FOR i = 200 TO 100 STEP -20:SOUND 1,i,5,7:NEXT
1150 FOR t = 1 TO 400:NEXT
1160 REM -----guerre-----
1170 LOCATE 27,3:PEN 1:PRINT STRING$(3,252):LOCATE 27,4:PRINT STRING$(3,252):LOCATE 27,5:PRINT STRING$(3,252)
1180 REM -----musique 7-----
1190 FOR i = 180 TO 70 STEP -20 :SOUND 1,i,5,7:NEXT
1200 FOR t = 1 TO 400:NEXT
1210 REM -----brule-----
1220 PRINT CHR$(22)+CHR$(1)
1230 LOCATE 31,3:PEN 1:PRINT STRING$(3,245):LOCATE 31,4:PEN 3:PRINT CHR$(167):LOCATE 32,4:PEN 2:PRINT CHR$(209):LOCATE 33,4:PEN 3:PR
INT CHR$(44):LOCATE 31,5 :PEN 3:PRINT STRING$(3,244)
1240 PRINT CHR$(22)+CHR$(0)
1250 REM-----MUSIQUE 8-----
1260 FOR I=140 TO 50 STEP -20:SOUND 1,I,5,7:NEXT
1270 FOR t=1 TO 400:NEXT
1280 REM-----lit-----
1290 PRINT CHR$( 22)+CHR$(1)
1300 PEN 2:LOCATE 37,3:PRINT CHR$( 148):LOCATE 35,4:PRINT CHR$( 150)+CHR$(154)+CHR$(157):LOCATE 35,5:PEN 1:PRINT CHR$( 155)+CHR$(154
)+CHR$( 155):LOCATE 37,4:PEN 2:PRINT CHR$( 129)
1310 PRINT CHR$( 22)+CHR$(0)
1320 REM-----musique 9-----
1330 FOR i=80 TO 10 STEP -10:SOUND 1,i,5,7:NEXT
1340 FOR t=1 TO 400:NEXT
1350 PEN 3
1360 ju=1
1370 SYMBOL AFTER 32
1380 SYMBOL 209,0,0,28,20,30,28,48,48
1390 SYMBOL 210,120,120,120,120,110,110,110,119

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1400 SYMBOL 211,0,0,56,40,120,56,12,12
1410 SYMBOL 212,30,30,30,30,118,102,240
1420 REM =====decor=====
1430 PEN 3
1440 PRINT CHR$(22)+CHR$(1)
1450 LOCATE 1,21:PRINT CHR$(207):LOCATE 2,21:PEN 2:PRINT STRING$(19,208)+CHR$(32):LOCATE 22,21:PEN 3:PRINT CHR$(207)
1460 PEN 3
1470 LOCATE 22,22:PRINT CHR$(207):LOCATE 22,23:PRINT CHR$(207)
1480 LOCATE 1,24:PRINT STRING$(22,207)
1490 PEN 2:LOCATE 26,21:PRINT STRING$(13,238):LOCATE 26,25:PRINT STRING$(13,238):FOR a = 22 TO 24 :LOCATE 38,a:PRINT CHR$(238):NEXT:
FOR a = 22 TO 24:LOCATE 26,a:PRINT CHR$(238):NEXT
1500 PEN 1:LOCATE 26,21:PRINT STRING$(13,144):LOCATE 26,25:PRINT STRING$(13,144):FOR a = 22 TO 24 :LOCATE 38,a:PRINT CHR$(144):NEXT:
FOR a = 22 TO 24:LOCATE 26,a:PRINT CHR$(144):NEXT
1510 PRINT CHR$(22)+CHR$(0)
1520 PAPER #4,1:WINDOW #4,22,19,10,12 :CLS #4
1530 total=0
1540 REM ===== dimension =====
1550 SYMBOL 181,60,36,60,8,62,99,93,85:SYMBOL 182,93,85,20,54,36,36,36,231
1560 score = 0:p=0:gg=1
1570 DIM m$(144)
1580 INK 1,24
1590 PAPER #3,1:WINDOW #3,15,2,10,12:CLS #3
1600 LOCATE 1,9:PEN 3:PRINT STRING$(16,238):LOCATE 1,13:PRINT STRING$(16,238)
1610 FOR a = 10 TO 13:LOCATE 1,a:PEN 3:PRINT CHR$(238):NEXT:FOR a = 10 TO 13:LOCATE 16,a:PRINT CHR$(238):NEXT
1620 LOCATE #3,1,1:PEN #3,3:PRINT #3,compteurquestion
1630 LOCATE #3,6,1:PEN #3,3:PRINT #3,"QUESTIONS"
1640 LOCATE #3,6,2:PEN #3,3:PRINT #3,"PERDU"
1650 LOCATE #3,2,2:PEN #3,3:PRINT #3,"0"
1660 LOCATE #3,6,3:PEN #3,3:PRINT #3,"GAGNE"
1670 LOCATE #3,2,3:PEN #3,3:PRINT #3,"0"
1680 LOCATE 18,9:PEN 3:PRINT STRING$(16,238):LOCATE 18,13:PRINT STRING$(16,238)
1690 FOR a = 10 TO 12:LOCATE 18,a:PEN 3:PRINT CHR$(238):NEXT:FOR a = 10 TO 12:LOCATE 23,a:PRINT CHR$(238):NEXT
1700 LOCATE 1,17:PRINT CHR$(18)
1710 LOCATE 28,23:PRINT STRING$(9,32)
1720 SYMBOL 64,211,211,145,255,16,16,16,124
1730 LOCATE 1,25:PEN 2:PRINT "JOKER :)"
1740 REM -----NOMS-----
1750 DATA 1GILLES DE RAIS 1440,2CARDINAL SOURDIS 1628,3POLIGNAC JULES 1847,4PICHEGRU 1804,5CHOISEUL-PRASLIN 1847,6BRISSOT 1793,7JUMONVILLE 1754,8GILLES DE RAIS,9FRANCOIS I 1547
1760 DATA 1GODEFROY DE BARRY 1560,2LA PEROUSE 1788,3PETAIN 1951,4JULES CESAR -44,5CLEOPATRE -30,6LOUIS XVI 1793,7BERTRAND DU GUESCLIN 1380,8CONCINI 1617,9Madame de MONTESPAN 1707
1770 DATA 1LA RENAUDIE 1560,2MAGELLAN 1521,3JEAN LE BON 1634,4HENRI IV 1610,5CONDORCET 1794,6ROBESPIERRE 1794,7CHEVALIER BAYARD 1524,8MARQ DE BRINVILLIERS:1676,9LOUIS V LE FAINEANT 987
1780 DATA 1Gerard de NERVAL 1855,2JEAN PARMENTIER 1530,3LUDOVIC SFORZA 1508,4JEAN JAURES 1914,5MARQUIS D'AUBRAY 1666,6CAMILLE DESMOLINS 1794,7TURENNE 1675,8LA VOISIN 1680,9J. JACQUES ROUSSEAU 1778
1790 DATA 1BRISSON BARBANE 1591,2EMPEDOCLE -500,3CHARLES LE SIMPLE 879,4SADI-CARNOT 1894,5DEMOSTHENE -384,6ROBESPIERRE AUGUSTIN:1794,7GENERAL MARCEAU 1796,8JEANNE D'ARC 1431,9EURIPIDE -406
1800 DATA 1ROSENBERG 1946,2JACQUES CARTIER 1557,3GODIN DE STE CROIX 1676,4JEAN JAURES 1914,5BRITANNICUS 55,6ORLEANS 'EGALITE' 1793,7COMTE DE LASALLE 1809,8JACQUES DEMOLAY 1314,9MARIVAUX 1763
1810 DATA 1TRIBBENTROP 1945,2JEAN BART 1702,3PETAIN 1951,4CICERON -106,5ANGELIQUE DE FONTANGES,6SAINT JUST 1794,7DESSAIX ANTOINE 1800,8CONCINI 1617,9MARIE DE MEDICIS 1642
1820 DATA 1STREICHER 1945,2SIR DRAKE 1596,3JEAN MOULIN 1943,4JAMES COOK 1771,5SOPHOCLE -406,6CINQ-MARS 1642,7ROBERT I 923,8BEAUFORT ROULI DES HALLES,9DIDEROT 1784
1830 DATA 1SAUCKEL 1946,2DUQUESNE ABRAHAM 1688,3TOUSSAINT L'OUVERTURE:1803,4KLEBER 1800,5CHARLES LA FARGE 1840,6MARIE ANTOINETTE 1793,7ROBERT LE VAILLANT 1250,8GEOFFROI DE CHARNEY 1314,9FRONTENAC 1698
1840 DATA 1SAUCKEL 1946,2GEORGES ANSON 1762,3NICOLAS FOUQUET 1680,4SADI-CARNOT 1894,5JEANNE CANDELA 1955,6BARBAROUX 1794,7ROLAND DE RONCEVAUX 778,8GRANDIER 1634,9SCIPION L'AFRICAIN -183
1850 DATA 1JODL 1946,2NELSON 1805,3HUGUES DE PAIRAUD 1307,4CALIGULA 41,5CLAUDE I TIBERIUS 54,6VICOMTE BEAUHARNAIS 1824,7CHARLES LE TEMERAIRE:1477,8LEFEVRE DE LA BARRE:1769,9EURIPIDE -406
1860 DATA 1SEYSS-INQUART 1946,2BOUGAINVILLE 1811,3GEOFFROI DE GONNEVILLE,4KLEBER 1800,5SOCRATE -399,6BABEUF 1797,7APOLLINAIRE 1918,8michel SERVET 1553,9CORVISART 1821
1870 DATA 1CHARLES I 1649,2DUMONT D'URVILLE 1842,3BLANQUI 1881,4CLERMONT TONNERRE 1822,5GENERAL ANNIBAL -183,6BOURBOTTE 1795,7ARCHIM EDE -212,8SANONALE 1478,9ANDRE BRETON
1880 DATA 1ROSENBERG 1946,2SUFFREN DE SAINT TROPEZ,3PRINCE POLIGNAC 1847,4CONDORCET 1794,5GERMANICUS -15,6CHAUMETTE 1794,7COQUILLE DIT 'DUGOMMIER',8LA VOISIN 1680,9SULLY 1641
1890 DATA 1GERARD DE NERVAL 1855,2DUC DE JOYEUSE 1587,3TOUSSAINT L'OUVERTURE:1803,4MARAT 1793,5BRITANNICUS 55,6BAZIRE 1794,7LANNES JEAN 1809,8JACQUES DEMOLAY 1314,9DIDEROT 1784
1900 DATA 1BRISSON BARBANE 1591,2ANDRE DE SUFFREN,3NICOLAS FOUQUET 1680,4JEAN SANS PEUR,5JEANNE CANDELA 1914,6BAILLY 1793,7COTTEREAU U dit chauan:1794,8GRANDIER 1634,9ATTILA 453
1910 REM ====
1920 REM=====
1930 arr=0
1940 REM ===== CHOIX NIVEAU FORCE =====
1950 PAPER #1,0:WINDOW #1,39,25,9,20:CLS #1
1960 LOCATE #1,2,1:PEN #1,2:PRINT #1,STRING$(13,58):LOCATE #1,3,2:PEN #1,3:PRINT #1," TROUVEZ "
1970 LOCATE #1,2,4:PEN #1,1:PRINT #1,"20 50 99":LOCATE #1,2,5:PEN #1,3:PRINT #1,"BONNES REPONSÉS":LOCATE #1,3,8:PEN #1,2:PRINT

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#1,"NIVEAU":LOCATE #1,2,10:PEN #1,1:PRINT #1,"1 2 3"
1980 LOCATE #1,2,11:PEN #1,2:PRINT #1,STRING$(13,58)
1990 LOCATE #1,12,8:PRINT #1,CHR$(2);:INPUT #1,CHOIX
2000 IF choix=1 THEN niv=45:force =2:jo=3:FOR i=9 TO 15 STEP 3:LOCATE i,25:PEN 1:PRINT CHR$(64):NEXT:emjo=15:pas=2
2010 IF choix=2 THEN niv=90:force =5:jo=4:FOR i=9 TO 18 STEP 3:LOCATE i,25:PEN 1:PRINT CHR$(64):NEXT:emjo=18:pas=5
2020 IF choix=3 THEN niv=144:force =10:jo=5:FOR i=9 TO 21 STEP 3:LOCATE i,25:PEN 1:PRINT CHR$(64):NEXT:emjo=21:pas=10
2030 IF choix < 1 OR choix > 3 THEN LOCATE #1,13,3:PRINT #1,STRING$(3,32):GOTO 1990
2040 INK 0,0
2050 RESTORE 1750
2060 FOR i=1 TO niv
2070 READ m$(i)
2080 NEXT
2090 compteurquestion = compteurquestion+1
2100 REM =====pose la question =====
2110 FOR T = 1 TO 500:NEXT
2120 ENV 1,1,15,1,1,-3,2,1,0,1,1,0,1,12,-1,4:ENT -1,1,1,3,1,-1,3,1,0,3,1,1,3,1,-1,3:SOUND 1,319,150,7,1,1:SOUND 2,71,150,7,1,1:SOUND 4,60,150,7,1,1
2130 h = INT (RND(1)*niv)+1
2140 LOCATE #3,1,1:PEN #3,3:PRINT #3,compteurquestion
2150 LOCATE 1,17: PEN 1:PRINT MID$( m$(h),2)
2160 hh=21
2170 w$ = INKEY$
2175 POKE &BDEE,201:FOR t=0 TO 10
2180 LOCATE 19,11:hh=hh-1:SOUND 1,20,2,5:PEN 3:PAPER 1:FOR t = 1 TO 1000:NEXT:PRINT USING "###";hh:PAPER 0
2190 IF hh=0 THEN 4990
2200 WHILE w$ = "1" OR w$ = "2" OR w$ = "3" OR w$ = "4" OR w$ = "5" OR w$ = "6" OR w$ = "7" OR w$ = "8" OR w$ = "9" :GOTO 2240 :WEND
2210 IF w$="j" OR w$="J" THEN IF jo<1 THEN 2170 ELSE SOUND 1,478,10,7:jo=jo-1:LOCATE emjo,25:PRINT " " :emjo=emjo-3:GOTO 2280
2215 NEXT:POKE &BDEE,195
2220 GOTO 2170
2230 REM ===== renvoi a la bonne reponse =====
2240 z$ = w$
2250 IF z$ = LEFT$(m$(h),1) THEN 2270 ELSE 4990
2260 FOR t=1 TO 100:NEXT :CLS:GOTO 2040
2270 REM ===== inscrit bonne reponse =====
2280 REM =====partir gagnant=====
2290 FOR x=1 TO 19:LOCATE x,20:PEN 2:PRINT CHR$(210):LOCATE x,20-1:PEN 1:PRINT CHR$( 209):SOUND 1,10,1,7:FOR t= 1 TO 100:NEXT:LOCATE x,20:PRINT " ":LOCATE x,20-1:PRINT " ":NEXT
2300 LOCATE 21,21:PEN 3:PRINT CHR$( 209)
2310 FOR x=20 TO 25:LOCATE x,20:PEN 2:PRINT CHR$(210):LOCATE x,20-1:PEN 1:PRINT CHR$( 209):SOUND 1,10,1,7:FOR t= 1 TO 100:NEXT:LOCAT E x,20:PRINT " ":LOCATE x,20-1:PRINT " ":NEXT
2320 REM =====score gagnant=====
2330 score=score+1
2340 IF score=5 AND p=0 THEN emjo=emjo+3:jo=jo+1:LOCATE emjo,25:PRINT CHR$(64)
2350 LOCATE #3,1,3:PEN #3,3:PRINT #3,score :IF score = force THEN LOCATE gg,15:PEN 2:PRINT CHR$(182):LOCATE gg,14:PEN 2:PRINT CHR$(181):gg=gg+2:force=force+pas
2360 IF gg = 21 THEN FOR i = 300 TO 10 STEP -10:SOUND 1,i,5,7:FOR p = 1 TO 15 :INK 0,p:NEXT:NEXT:GOTO 5490
2370 LOCATE 29,23:PEN 1:PRINT "BRAVO !! "
2380 PAPER #1,0:WINDOW #1,39,25,9,20:CLS #1
2390 IF h>9 AND h <19 THEN h=h-9
2400 IF h>18 AND h <28 THEN h=h-18
2410 IF h>27 AND h <37 THEN h=h-27
2420 IF h>36 AND h <46 THEN h=h-36
2430 IF h>45 AND h <55 THEN h=h-45
2440 IF h>54 AND h <64 THEN h=h-54
2450 IF h>63 AND h <73 THEN h=h-63
2460 IF h>72 AND h <82 THEN h=h-72
2470 IF h>81 AND h <91 THEN h=h-81
2480 IF h>90 AND h <100 THEN h=h-90
2490 IF h>99 AND h <109 THEN h=h-99
2500 IF h>108 AND h <118 THEN h=h-108
2510 IF h>117 AND h <127 THEN h=h-117
2520 IF h>126 AND h <136 THEN h=h-126
2530 IF h>135 AND h <145 THEN h=h-135
2540 IF h>144 AND h <154 THEN h=h-144
2550 IF h>153 AND h <163 THEN h=h-153
2560 IF h>162 AND h <172 THEN h=h-162
2570 ON h GOTO 2580,2790,3040,3330,3710,4010,4260,4490,4680
2580 REM -----dessin pendu-----
2590 FOR t=1 TO 1000:NEXT
2600 LOCATE #1,2,12:PEN #1,2:PRINT #1,STRING$(13,207):LOCATE #1,3,11:PEN #1,2:PRINT #1,STRING$(11,207):LOCATE #1,4,10:PEN #1,2:PRINT #1,STRING$(9,207):
2610 LOCATE #1,9,9:PRINT #1,CHR$(140)+CHR$(140):FOR a=3 TO 9:LOCATE #1,11,a:PRINT #1,CHR$(133):NEXT:FOR a=6 TO 10:LOCATE #1,a,2:PRIN T #1, CHR$(140):NEXT:LOCATE #1,11,2:PRINT #1,CHR$(132)
2620 LOCATE #1,9,3:PRINT #1,CHR$( 205):LOCATE #1,10,4:PRINT #1,CHR$(205)
2630 FOR a = 3 TO 7 :LOCATE #1,7,a:PEN #1,3:PRINT #1,CHR$(149):NEXT:LOCATE #1,7,8:PRINT #1,CHR$( 230)
2640 LOCATE #1,2,10:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,2,11:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 400:NEXT:SOUND 1,1,1,7 : LO

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CATE #1,2,10:PRINT #1, " ":LOCATE #1,2,11:PRINT #1, " "
2650 LOCATE #1,3,9:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,3,10:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 400:NEXT:LOCATE #1,3,9:PRINT #1, " ":LOCATE #1,3,10:PRINT #1, " "
2660 FOR a = 4 TO 7 :SOUND 1,1,1,7:LOCATE #1,a,8:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,9:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 400:NEXT:LOCATE #1,a,8:PRINT #1, " ":LOCATE #1,a,9:PRINT #1, " ":NEXT
2670 PRINT #1,CHR$(22)+CHR$(1)
2680 LOCATE #1,7,8:PEN #1,3:PRINT #1,CHR$(230)
2690 LOCATE #1,7,8:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,7,9:PEN #1,2:PRINT #1,CHR$(210)
2700 PRINT #1,CHR$(22)+CHR$(0)
2710 FOR t=1 TO 200:NEXT
2720 LOCATE #1,7,9:PRINT #1, " "
2730 FOR a=8 TO 5 STEP -1:LOCATE #1,7,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,7,a-1:PEN #1,3:PRINT #1,CHR$(209):FOR t = 30 TO 10 STE P -1:SOUND 1,t,2,7:NEXT:LOCATE #1,7,a:PRINT #1, " ":LOCATE #1,7,a-1:PRINT #1, " ":NEXT
2740 LOCATE #1,7,4:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,7,5:PEN #1,3:PRINT #1,CHR$(210)
2750 LOCATE #1,7,3:PEN #1,3:PRINT #1,CHR$(209)
2760 FOR a = 5 TO 12 :LOCATE #1,7,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,7,a-1:FOR t = 480 TO 500 STEP 3:SOUND 1,t,2,7:NEXT:LOCATE #1,7,a:PRINT #1, " ":LOCATE #1,7,a-1:PRINT #1, " ":NEXT
2770 LOCATE #1,7,12:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,7,11:PEN #1,3:PRINT #1,CHR$(44)
2780 GOTO 5210
2790 REM dessin -----noye-----
2800 FOR t = 1 TO 500:NEXT
2810 FOR a = 4 TO 12 :LOCATE #1,2,a:PEN #1,3:PRINT #1,CHR$(138):NEXT:FOR a = 6 TO 12 :LOCATE #1, 14,a:PRINT #1,CHR$(133):NEXT:FOR a = 3 TO 13 :LOCATE #1,a,12:PRINT #1,CHR$(131):NEXT
2820 LOCATE #1,3,4:PEN #1,1:PRINT #1,STRING$(4,131)
2830 PAPER #2,2:WINDOW #2,37,27,16,19:CLS #2
2840 LOCATE #1,3,7:PEN #1,1:PRINT #1,CHR$(205);CHR$(237)
2850 SYMBOL 184,64,96,33,59,10,14,28,254:LOCATE #2,1,4:PEN #2,3:PRINT #2,CHR$( 184):LOCATE #2,10,4:PEN #2,3:PRINT #2,CHR$( 184)
2860 SYMBOL 185,0,56,125,222,124,62,17,0:LOCATE #2,1,1:PEN #2,3:PRINT #2,CHR$( 185):LOCATE #2,10,2:PEN #2,3:PRINT #2,CHR$( 185):LOCA TE #2,7,1:PEN #2,3:PRINT #2,CHR$( 185):LOCATE #2,10,3:PEN #2,3:PRINT #2,CHR$( 185):
2870 FOR a = 3 TO 7 :SOUND 1,10,5,7:LOCATE #1,a,2:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,3:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 300 :NEXT:LOCATE #1,a,2:PRINT #1, " ":LOCATE #1,a,3:PRINT #1, " ":NEXT
2880 LOCATE #1,7,2:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,7,3:PEN #1,2:PRINT #1,CHR$(210)
2890 ENV 1,7,2,1,1,1,1,0,1,1,0,1,15,-1,1:ENT -1,1,0,3,1,-1,1,1,0,2,1,0,1,1,1
2900 FOR a=3 TO 11 :LOCATE #1,a,7:PEN #1,1:PRINT #1,CHR$(205);CHR$(237):SOUND 1,478,20,7,1,1,15:SOUND 1,319,10,7,1,1:FOR t=1 TO 70:N EXT:LOCATE #1,a,7:PRINT #1, " "+" :NEXT:LOCATE #1,11,7:PEN #1,1:PRINT #1,CHR$(205);CHR$(237)
2910 LOCATE #1,7,2:PRINT #1, " ":LOCATE #1,7,3:PRINT #1, " "
2920 FOR t=1 TO 100:NEXT
2930 FOR a = 6 TO 7 :SOUND 1,1,1,7:LOCATE #1,7,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,7,a-1:PEN #1,1:PRINT #1,CHR$(209):FOR t = 1 T O 100 :NEXT:LOCATE #1,7,a:PRINT #1, " ":LOCATE #1,7,a-1:PRINT #1, " ":NEXT
2940 LOCATE #1,7,6:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,7,7:PEN #1,2:PRINT #1,CHR$(210)
2950 FOR a = 10 TO 3 STEP -1:LOCATE #2,a,3:PEN #1,3:PRINT #2,CHR$(185):FOR T = 1 TO 50 :NEXT:LOCATE #2,a,3:PRINT #2, " ":NEXT
2960 LOCATE #2,3,3:PEN #1,3:PRINT #2,CHR$(185)
2970 ENV 1,1,15,1,1,0,1,1,0,1,12,-1,8,2,-1,20
2980 LOCATE #1,7,6:PRINT #1, " ":LOCATE #1,7,7:PRINT #1, " "
2990 FOR a = 2 TO 4 :LOCATE #2,5,a:PEN #2,3:PRINT #2,CHR$(210):LOCATE #2,5,a-1:PEN #2,1:PRINT #2,CHR$(209):SOUND 1,150,30,7,1:FOR t = 1 TO 400 :NEXT:LOCATE #2,5,a:PRINT #2, " ":LOCATE #2,5,a-1:PRINT #2, " ":NEXT
3000 PRINT #1,CHR$(22)+CHR$(1)
3010 LOCATE #2,5,3:PEN #2,1:PRINT #2,CHR$( 209):LOCATE #2,5,4:PEN #2,3:PRINT #2,CHR$( 210)
3020 PRINT #1,CHR$(22)+CHR$(0)
3030 GOTO 5210
3040 REM ----- dessin prison -----
3050 FOR t = 1 TO 500:NEXT
3060 SYMBOL 181,60,36,60,8,62,99,93,85:SYMBOL 182,93,85,20,54,36,36,231
3070 PRINT CHR$(22)+ CHR$(1)
3080 LOCATE #1,3,3:PEN #1,3:PRINT #1,STRING$( 5,207);CHR$(32);STRING$(5,207):LOCATE #1,6,4:PRINT #1,CHR$(221);CHR$(207);CHR$(32);CHR $(207);CHR$(220)
3090 FOR a = 5 TO 10 :LOCATE #1,7,a:PRINT #1,CHR$(207):NEXT:FOR a = 5 TO 10 :LOCATE #1,9,a:PRINT #1,CHR$(207):NEXT
3100 LOCATE #1,3,10:PRINT #1,STRING$(4,207):LOCATE #1,10,10:PRINT #1,STRING$(4,207)
3110 LOCATE #1,3,11:PRINT #1,CHR$(207):LOCATE #1,13,11:PRINT #1,CHR$(207):LOCATE #1,3,12:PRINT #1,CHR$(207):LOCATE #1,13,12:PRINT #1 ,CHR$(207)
3120 LOCATE #1,3,8:PEN #1,1:PRINT #1,CHR$(181):LOCATE #1,3,9:PEN #1,1:PRINT #1,CHR$(182):LOCATE #1,6,8:PEN #1,1:PRINT #1,CHR$(181):L OCATE #1,6,9:PEN #1,1:PRINT #1,CHR$(182)
3130 LOCATE #1,10,8:PEN #1,1:PRINT #1,CHR$(181):LOCATE #1,10,9:PEN #1,1:PRINT #1,CHR$(182):LOCATE #1,13,8:PEN #1,1:PRINT #1,CHR$(181 ):LOCATE #1,13,9:PEN #1,1:PRINT #1,CHR$(182)
3140 FOR t = 1 TO 500:NEXT
3150 REM -----animation prison-----
3160 LOCATE #1,9,2:PEN #1,1:PRINT #1,CHR$(231)
3170 FOR a = 3 TO 7 :SOUND 1,1,1,7:LOCATE #1,a,1:PEN #1,1:PRINT #1,CHR$(209) :LOCATE #1,a,2:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 100:NEXT:LOCATE #1,a,1:PRINT #1, " ":LOCATE #1,a,2:PRINT #1, " ": NEXT
3180 INK 1,22,3
3190 FOR a = 2 TO 11:LOCATE #1,8,a-1:PEN #1,2:PRINT #1,CHR$(209):LOCATE #1,8,a:PEN #1,1: PRINT #1,CHR$(210):FOR t = 1 TO 50:NEXT:SOU ND 1,a+100,5,7:LOCATE #1,8,a:PRINT #1, " ":LOCATE #1,8,a-1:PRINT #1, " ":NEXT
3200 FOR a = 8 TO 12 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,2:PRINT #1,CHR$(209) :LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ": NEXT
3210 LOCATE #1,9,2:PEN #1,1:PRINT #1, " "
3220 REM -----dessin cailloux-----

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3230 FOR a = 3 TO 10:LOCATE #1,8,a:PEN #1,1:PRINT #1,CHR$(231):FOR t = 1 TO 30:NEXT:SOUND 1,a+1000,5,7:LOCATE #1,8,a:PRINT #1, " ":NE
XT
3240 LOCATE #1,8,10:PRINT #1,CHR$(231):FOR i = 7 TO 1 STEP -1:SOUND 1,500,10,i,0,0,4:NEXT
3250 FOR a = 12 TO 4 STEP -1:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,2:PRINT #1,CHR$(211):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(212):FO
R t = 1 TO 100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3260 FOR a = 4 TO 12 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,2:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1
TO 50:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3270 FOR a = 12 TO 4 STEP -1:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,2:PRINT #1,CHR$(211):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(212):FO
R t = 1 TO 100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3280 FOR a = 4 TO 12 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,2:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1
TO 100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3290 LOCATE #1,12,11:PEN #1,2:PRINT #1,CHR$(211):LOCATE #1,12,12:PEN #1,2:PRINT #1,CHR$(212)
3300 INK 12,7
3310 PRINT CHR$(22)+CHR$(0)
3320 GOTO 5210
3330 REM -----dessin poignard-----
3340 SYMBOL 229,0,28,28,28,28,28,28,255
3350 SYMBOL 226,62,62,62,28,28,24,24,16
3360 SYMBOL 233,128,255,255,1,1,0,0,0
3370 SYMBOL 234,32,240,240,252,188,252,124,60
3380 SYMBOL 235,64,96,112,60,31,31,7,3
3390 SYMBOL 236,2,6,14,60,248,248,224,192
3400 SYMBOL 249,68,40,40,255,255,255,126
3410 SYMBOL 253,8,8,8,8,8,8,8,8
3420 LOCATE #1,4,4:PEN #1,3:PRINT #1,CHR$(249)
3430 LOCATE #1,4,1:PEN #1,1:PRINT #1,CHR$(143)
3440 LOCATE #1,4,2:PEN #1,2:PRINT #1,CHR$(253):LOCATE #1,4,3:PEN #1,2:PRINT #1,CHR$(253)
3450 FOR a = 2 TO 4 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 T
O 200:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3460 LOCATE #1,4,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,4,12:PEN #1,2:PRINT #1,CHR$(210)
3470 LOCATE #1,12,4:PEN #1,1:PRINT #1,CHR$(233):LOCATE #1,13,4:PEN #1,3:PRINT #1,CHR$(234)
3480 FOR i = 7 TO 1 STEP -1:SOUND 1,100,5,i,0,0,4:NEXT
3490 FOR a = 11 TO 5 STEP -1:LOCATE #1,a,4:PEN #1,1:PRINT #1,CHR$(144):FOR t = 1 TO 200:NEXT:LOCATE #1,a,4:PRINT #1, " ":NEXT
3500 FOR a = 4 TO 11 :SOUND 1,a,5,5:LOCATE #1,4,a:PEN #1,3:PRINT #1,CHR$(249):FOR t = 1 TO 100:NEXT:LOCATE #1,4,a:PRINT #1, " ":NEXT
3510 FOR i = 7 TO 1 STEP -1:SOUND 1,1000,5,i,0,0,1:NEXT
3520 LOCATE #1,12,4:PRINT #1, " ":LOCATE #1,13,4:PRINT #1, " "
3530 FOR a = 4 TO 8 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 T
O 200:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3540 LOCATE #1,7,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,7,12:PEN #1,2:PRINT #1,CHR$(210)
3550 FOR a = 2 TO 12:SOUND 1,(10+a),5,7:LOCATE #1,9,a:PEN #1,2:PRINT #1,CHR$(226):LOCATE #1,9,a-1:PEN #1,1:PRINT #1,CHR$(229):FOR t
= 1 TO 50:NEXT :LOCATE #1,9,a:PRINT #1, " ":LOCATE #1,9,a-1:PRINT #1, " ":NEXT
3560 LOCATE #1,9,11:PEN #1,1:PRINT #1,CHR$(229):LOCATE #1,9,12:PEN #1,2:PRINT #1,CHR$(226)
3570 LOCATE #1,4,11:PRINT #1, " ":LOCATE #1,4,12:PRINT #1, " "
3580 LOCATE #1,7,11:PRINT #1, " ":LOCATE #1,7,12:PRINT #1, " "
3590 FOR a = 12 TO 9 STEP -1:SOUND 1,a,1,7:LOCATE #1,8,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,8,a-1:PEN #1,3:PRINT #1,CHR$(209):FO
R t = 1 TO 50:NEXT :LOCATE #1,8,a:PRINT #1, " ":LOCATE #1,8,a-1:PRINT #1, " ":NEXT
3600 FOR a = 9 TO 12:SOUND 1,a,5,a:LOCATE #1,11,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,11,a-1:PEN #1,3:PRINT #1,CHR$(209):FOR t = 1
TO 50:NEXT :LOCATE #1,11,a:PRINT #1, " ":LOCATE #1,11,a-1:PRINT #1, " ":NEXT
3610 LOCATE #1,11,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,11,12:PEN #1,2:PRINT #1,CHR$(210)
3620 LOCATE #1,13,11:PEN #1,1:PRINT #1,CHR$(233):LOCATE #1,14,11:PEN #1,3:PRINT #1,CHR$(234)
3630 FOR i = 7 TO 1 STEP -1:SOUND 1,1,10,i,0,0,4:NEXT
3640 LOCATE #1,11,11:PRINT #1, " ":LOCATE #1,11,12:PRINT #1, " "
3650 INK 1,26,3
3660 FOR a = 12 TO 2 STEP -2 :SOUND 1,1000,5,a:LOCATE #1,11,a:PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,11,a-1:PEN #1,1:PRINT #1,CHR$(20
9)
3670 LOCATE #1,10,a:PEN #1,3:PRINT #1,CHR$(235):LOCATE #1,12,a:PEN #1,3:PRINT #1,CHR$(236)
3680 FOR t = 1 TO 300:NEXT :LOCATE #1,11,a:PRINT #1, " ":LOCATE #1,11,a-1:PRINT #1, " ":LOCATE #1,10,a:PRINT #1, " ":LOCATE #1,12,a:P
RINT #1, " ":NEXT
3690 LOCATE #1,11,1:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,11,2 :PEN #1,2:PRINT #1,CHR$(210):LOCATE #1,10,2:PEN #1,3:PRINT #1,CHR$(23
5) :LOCATE #1,12,2:PEN #1,3:PRINT #1,CHR$(236)
3700 GOTO 5210
3710 REM -----dessin poison-----
3720 PRINT #1,CHR$(22)+CHR$(1)
3730 LOCATE #1,6,1:PEN #1,1:PRINT #1, CHR$(136):LOCATE #1,7,1:PRINT #1,STRING$(4,140)
3740 LOCATE #1,8,2:PRINT #1,CHR$(138):LOCATE #1,8,3:PRINT #1, CHR$(138):LOCATE #1,8,4:PRINT #1, CHR$(138):LOCATE #1,8,5:PRINT #1,C
HR$(138)
3750 LOCATE #1,7,4:PRINT #1,STRING$(4,131):LOCATE #1,7,6:PRINT #1, STRING$(4,131)
3760 FOR a = 4 TO 9 :LOCATE #1,6,a:PRINT #1,CHR$(138):NEXT
3770 FOR a = 4 TO 9:LOCATE #1,11,a:PRINT #1,CHR$(133):NEXT
3780 LOCATE #1,6,10:PRINT #1,CHR$(130);STRING$(4,131);CHR$(129)
3790 LOCATE #1,7,7:PEN #1,3:PRINT #1, STRING$(4,143):LOCATE #1,7,8:PRINT #1,STRING$(4,143):LOCATE #1,7,9:PRINT #1,STRING$(4,143)
3800 LOCATE #1,8,10:PEN #1,1:PRINT #1,CHR$(241)
3810 REM -----petit poison-----
3820 LOCATE #1,2,4:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,2,5:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,2,6:PEN #1,2:PRINT #1,CHR$(149):L
OCATE #1,5,4:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,5,5:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,5,6:PEN #1,2:PRINT #1,CHR$(149)

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3830 LOCATE #1,5,7:PEN #1,2:PRINT #1,CHR$(153):LOCATE #1,2,7:PEN #1,2:PRINT #1,CHR$(147)
3840 LOCATE #1,12,4:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,12,5:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,12,6:PEN #1,2:PRINT #1,CHR$(149):L
OCATE #1,14,4:PEN #1,2:PRINT #1,CHR$(149):LOCATE #1,14,5:PRINT #1,CHR$(149):LOCATE #1,14,6:PEN #1,2:PRINT #1,CHR$(149)
3850 LOCATE #1,12,7:PEN #1,2:PRINT #1,CHR$(147):LOCATE #1,14,7:PEN #1,2:PRINT #1,CHR$(153)
3860 LOCATE #1,3,7:PEN #1,2:PRINT #1,CHR$(154):LOCATE #1,4,7:PEN #1,3:PRINT #1,CHR$(158):LOCATE #1,4,8:PEN #1,3:PRINT #1,CHR$(149):L
OCATE #1,4,9:PEN #1,3:PRINT #1,CHR$(147);CHR$(154);CHR$(154)
3870 LOCATE #1,13,7:PEN #1,3:PRINT #1,CHR$(158):SYMBOL 192,16,32,36,18,10,20,32,16:FOR a = 8 TO 10 :PEN #1,3:LOCATE #1,13,a:PRINT #1,
CHR$(192):NEXT
3880 LOCATE #1,12,11:PEN #1,1:PRINT #1,CHR$(138):LOCATE #1,13,11:PEN #1,3:PRINT #1,CHR$(143):LOCATE #1,14,11:PEN #1,1:PRINT #1,CHR$(
133)
3890 PRINT #1,CHR$(22)+CHR$(0)
3900 FOR a = 170 TO 212 STEP 1: ORIGIN 410,a:FOR t = 1 TO 10 :NEXT t:DRAW 42,0,3:NEXT
3910 FOR a = 170 TO 212 STEP 1: ORIGIN 570,a:FOR t = 1 TO 10 :NEXT t:DRAW 26,0,3:NEXT
3920 FOR t = 1 TO 500 :NEXT
3930 FOR a = 3 TO 8 :SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 T
O 200:NEXT :LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
3940 LOCATE #1,8,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,8,12:PEN #1,2:PRINT #1,CHR$(210)
3950 FOR a = 212 TO 170 STEP -1: FOR t = 1 TO 10 :SOUND 1,t,1,5,0,0,1:ORIGIN 410,a:DRAW 42,0,0:NEXT:NEXT
3960 FOR a = 182 TO 128 STEP -1:FOR t = 10 TO 20 :SOUND 1,t,1,5,0,0,1: ORIGIN 480,a:DRAW 62,0,0:NEXT:NEXT
3970 LOCATE #1,8,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,8,12:PEN #1,3:PRINT #1,CHR$(210)
3980 FOR t = 100 TO 300 STEP 3:SOUND 1,t,5,7:NEXT
3990 INK 1,9,6
4000 GOTO 5210
4010 REM -----guillotine-----
4020 FOR T = 1 TO 1000:NEXT
4030 PEN #1,2
4040 PRINT #1,CHR$(22)+CHR$(1)
4050 LOCATE #1,2,12:PRINT #1,STRING$(4,207):LOCATE #1,11,12:PRINT #1,STRING$(4,207):LOCATE #1,3,11:PRINT #1,STRING$(3,207):LOCATE #1
,7,11:PRINT #1,CHR$(205)+CHR$(32)+CHR$(204):LOCATE #1,11,11:PRINT #1,STRING$(3,207):LOCATE #1,4,10:PRINT #1,STRING$(9,207)
4060 FOR a = 3 TO 9 :LOCATE #1,10,a:PEN #1,3:PRINT #1,CHR$(219):NEXT:FOR a = 3 TO 9:LOCATE #1,6,a:PRINT #1,CHR$(217):NEXT:FOR a = 6
TO 10 :LOCATE #1,a,2:PEN #1,1:PRINT #1,CHR$(143):NEXT:LOCATE #1,6,2:PEN #1,3:PRINT #1,STRING$(5,218)
4070 LOCATE #1,7,8:PEN #1,3: PRINT #1,CHR$(143);CHR$(32);CHR$(143):LOCATE #1,7,9:PRINT #1,STRING$(3,143)
4080 LOCATE #1,2,10:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,2,11:PEN #1,2:PRINT #1,CHR$(210) :FOR t = 1 TO 300:NEXT
4090 PRINT #1,CHR$(22)+CHR$(0)
4100 LOCATE #1,2,10:PRINT #1, " ":LOCATE #1,2,11:PRINT #1, " ":SOUND 1,1,1,7
4110 LOCATE #1,3,9:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,3,10:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 300:NEXT
4120 LOCATE #1,3,9:PRINT #1, " ":LOCATE #1,3,10:PRINT #1, " ":SOUND 1,1,1,7
4130 LOCATE #1,4,8:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,4,9:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 300:NEXT
4140 LOCATE #1,4,8:PRINT #1, " ":LOCATE #1,4,9:PRINT #1, " ":SOUND 1,1,1,7
4150 LOCATE #1,5,8:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,5,9:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 300:NEXT
4160 LOCATE #1,5,8:PRINT #1, " ":LOCATE #1,5,9:PRINT #1, " ":SOUND 1,1,1,7
4170 FOR t = 1 TO 300:NEXT:SOUND 1,1,1,7:FOR t = 1 TO 300:NEXT:SOUND 1,1,1,7
4180 LOCATE #1,8,8:PEN #1,2:PRINT #1, CHR$(209)
4190 PEN #1,1
4200 FOR b = 240 TO 140 STEP -1 :ORIGIN 495,b:DRAW 20,10,1:NEXT
4210 LOCATE #1,8,11:PEN #1,3:PRINT #1,CHR$(209)
4220 FOR t = 1 TO 100:NEXT:SOUND 1,50,10,7,0,0,1:FOR t = 1 TO 100:NEXT
4230 SOUND 1,100,10,7,0,0,1
4240 INK 1,9,23
4250 GOTO 5210
4260 REM -----dessin guerre-----
4270 FOR t = 1 TO 500:NEXT
4280 FOR a = 2 TO 4:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO
100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
4290 LOCATE #1,4,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,4,12:PEN #1,2:PRINT #1, CHR$(210)
4300 FOR a = 1 TO 10 :LOCATE #1,5,a:PRINT #1,CHR$(252): LOCATE #1,8,a:PEN #1,1:PRINT #1,CHR$(252): SOUND 1,1,1,7:LOCATE #1,5,a:PRI
NT #1, " ":LOCATE #1,5,a:PRINT #1, " ":LOCATE #1,5,a:PRINT #1, " ":LOCATE #1,8,a:PRINT #1, " ":NEXT
4310 SYMBOL 173,0,4,32,0,12,0,1,128: FOR i = 1 TO 20:a=INT (RND(1)*2):s= INT (RND(1)*4):SOUND 1,i,10,7,0,0,4:LOCATE #1,5+a-1,10-s:
PEN #1,3:PRINT #1,CHR$(173):NEXT
4320 LOCATE #1,4,11:PRINT #1, " ":LOCATE #1,4,12:PRINT #1, " "
4330 FOR a = 4 TO 6:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO
100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
4340 LOCATE #1,6,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,6,12:PEN #1,2:PRINT #1, CHR$(210)
4350 FOR a = 1 TO 10 :LOCATE #1,2,a:PEN #1,1:PRINT #1,CHR$(252): LOCATE #1,12,a:PRINT #1,CHR$(252): SOUND 1,1,1,7:LOCATE #1,2,a:PR
INT #1, " ":LOCATE #1,12,a:PRINT #1, " ":NEXT
4360 SYMBOL 173,0,4,32,0,12,0,1,128: FOR i = 1 TO 20:a=INT (RND(1)*2):s= INT (RND(1)*4):SOUND 1,i,10,7,0,0,4:LOCATE #1,12+a-1,5-s:
PEN #1,3:PRINT #1,CHR$(173):NEXT
4370 FOR a = 6 TO 9:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO
100:NEXT:LOCATE #1,a,11:PRINT #1, " ":LOCATE #1,a,12:PRINT #1, " ":NEXT
4380 LOCATE #1,9,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,9,12:PEN #1,2:PRINT #1, CHR$(210)
4390 FOR a = 1 TO 10 :LOCATE #1,10,a:PEN #1,1:PRINT #1,CHR$(252): LOCATE #1,12,a:PRINT #1,CHR$(252): SOUND 1,1,1,7:LOCATE #1,10,a:
PRINT #1, " ":LOCATE #1,12,a:PRINT #1, " ":NEXT
4400 SYMBOL 173,0,4,32,0,12,0,1,128: FOR i = 1 TO 20:a=INT (RND(1)*2):s= INT (RND(1)*4):SOUND 1,i,10,7,0,0,4:LOCATE #1,9+a-1,10-s:
PEN #1,3:PRINT #1,CHR$(173):NEXT
4410 FOR a = 9 TO 14:SOUND 1,1,1,7:LOCATE #1,a,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,12:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 T

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# LISTING

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0 100:NEXT:LOCATE #1,a,11:PRINT #1," ":LOCATE #1,a,12:PRINT #1," ":NEXT
4420 LOCATE #1,14,11:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,14,12:PEN #1,2:PRINT #1,CHR$(210)
4430 FOR a = 1 TO 10 :LOCATE #1,7,a:PEN #1,1:PRINT #1,CHR$(252):LOCATE #1,14,a:PRINT #1,CHR$(252):SOUND 1,1,1,7:LOCATE #1,7,a:PRI
NT #1," ":LOCATE #1,14,a:PRINT #1," ":NEXT
4440 SYMBOL 173,0,4,32,0,12,0,1,128:FOR i = 1 TO 20:a=INT (RND(1)*2):s=INT (RND(1)*4):SOUND 1,i,10,7,0,0,4:LOCATE #1,14+a-1,12-s
:PEN #1,3:PRINT #1,CHR$(173):NEXT
4450 LOCATE #1,14,11:PEN #1,3:PRINT #1,CHR$(209):LOCATE #1,14,12:PEN #1,3:PRINT #1,CHR$(210)
4460 INK 1,26,21
4470 FOR t = 1 TO 100:NEXT
4480 GOTO 5210
4490 REM -----dessin feu-----
4500 FOR t = 1 TO 500:NEXT
4510 PRINT #1,CHR$(22)+CHR$(1)
4520 LOCATE #1,3,12:PEN#1,1:PRINT #1,STRING$(5,219):LOCATE #1,10,12:PRINT #1,STRING$(5,217):LOCATE #1,4,11:PRINT #1,STRING$(4,219)
:LOCATE #1,10,11:PRINT #1,STRING$(4,217):LOCATE #1,5,10:PRINT #1,STRING$(3,219):LOCATE #1,10,10:PRINT #1,STRING$(3,217)
4530 LOCATE #1,3,12:PEN#1,3:PRINT #1,STRING$(5,73):LOCATE #1,10,12:PRINT #1,STRING$(5,73):LOCATE #1,4,11:PRINT #1,STRING$(4,73):LO
CATE #1,10,11:PRINT #1,STRING$(4,73):LOCATE #1,5,10:PRINT #1,STRING$(3,73):LOCATE #1,10,10:PRINT #1,STRING$(3,73)
4540 LOCATE #1,6,9:PRINT #1,CHR$(73)+CHR$(73):LOCATE #1,10,9:PRINT #1,CHR$(73);CHR$(73):LOCATE #1,7,8:PRINT #1,STRING$(4,73)
4550 LOCATE #1,6,9:PEN #1,1:PRINT #1,CHR$(219)+CHR$(219):LOCATE #1,10,9:PRINT #1,CHR$(217);CHR$(217):LOCATE #1,7,8:PRINT #1,STRING$(
2,219):LOCATE #1,9,8:PRINT #1,STRING$(2,217)
4560 FOR a = 4 TO 7 :LOCATE #1,8,a:PEN #1,3:PRINT #1,CHR$(133):NEXT
4570 INK 1,24,6
4580 LOCATE #1,8,10:PEN #1,1:PRINT #1,STRING$(2,206)
4590 LOCATE #1,7,5:PEN #1,1:PRINT #1,CHR$(211):LOCATE #1,7,6:PEN #1,2:PRINT #1,CHR$(212):SOUND 1,1,1,7
4600 SYMBOL 173,0,4,32,0,12,0,1,128:FOR i = 1 TO 50 :a=INT (RND(1)*4):s=INT (RND(1)*6):LOCATE #1,6+a-1,11-s:PEN #1,3:PRINT #1,C
HR$(173):NEXT :FOR a = 1 TO 10 :SOUND 1,50,30,5,0,0,a:NEXT
4610 SYMBOL 173,0,4,32,0,12,0,1,128:FOR i = 1 TO 50 :a=INT (RND(1)*4):s=INT (RND(1)*6):LOCATE #1,9+a-1,11-s:PEN #1,3:PRINT #1,C
HR$(173):NEXT :FOR a = 1 TO 10 :SOUND 1,50,30,5,0,0,a:NEXT
4620 LOCATE #1,7,5:PEN #1,3:PRINT #1,CHR$(210):LOCATE #1,7,6:PEN #1,3 :PRINT #1,CHR$(211)
4630 SYMBOL 173,0,4,32,0,12,0,1,128:FOR i = 1 TO 50 :a=INT (RND(1)*4):s=INT (RND(1)*6):LOCATE #1,10+a-1,11-s:PEN #1,3:PRINT #1,
CHR$(173):NEXT :FOR a = 1 TO 10 :SOUND 1,50,30,5,0,0,a:NEXT
4640 SYMBOL 173,0,4,32,0,12,0,1,128:FOR i = 1 TO 50 :a=INT (RND(1)*4):s=INT (RND(1)*6):LOCATE #1,7+a-1,6-s:PEN #1,3:PRINT #1,CH
R$(173):NEXT :FOR a = 1 TO 10 :SOUND 1,50,30,5,0,0,a:NEXT
4650 PRINT #1,CHR$(22)+CHR$(0)
4660 FOR t = 1 TO 1500:NEXT
4670 GOTO 5210
4680 REM -----dessin lit-----
4690 FOR t = 1 TO 1000:NEXT
4700 LOCATE #1,3,12:PEN #1,1:PRINT #1,STRING$(11,208)
4710 LOCATE #1,5,10:PEN #1,2:PRINT #1,CHR$(138):LOCATE #1,5,11:PRINT #1,CHR$(138):LOCATE #1,6,11:PRINT #1,STRING$(5,207):FOR a = 9 T
O 11:LOCATE #1,11,a:PRINT #1,CHR$(133):NEXT
4720 FOR t = 1 TO 300:NEXT
4730 FOR a = 11 TO 9 STEP -1:LOCATE #1,4,a:PEN #1,1:PRINT #1,CHR$(210):LOCATE #1,4,a-1:PEN #1,2:PRINT #1,CHR$(209):FOR t = 1 TO 200:
NEXT:LOCATE #1,4,a:PRINT #1," ":LOCATE #1,4,a-1:PRINT #1," ":NEXT
4740 FOR a = 4 TO 6 :LOCATE #1,a,8:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,a,9:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 200:NEXT:LOCAT
E #1,a,8:PRINT #1," ":LOCATE #1,a,9:PRINT #1," ":NEXT
4750 FOR a = 9 TO 10 :LOCATE #1,8,a-1:PEN #1,1:PRINT #1,CHR$(209):LOCATE #1,8,a:PEN #1,2:PRINT #1,CHR$(210):FOR t = 1 TO 200:NEXT:LO
CATE #1,8,a:PRINT #1," ":LOCATE #1,8,a-1:PRINT #1," ":NEXT
4760 SOUND 1,1,1,7:LOCATE #1,8,9:PEN #1,1:PRINT #1,CHR$(211):LOCATE #1,8,10:PEN #1,2:PRINT #1,CHR$(212)
4770 SYMBOL 169,0,16,60,60,252,192,0,0:SYMBOL 170,128,140,140,31,159,255,255,0:FOR T = 1 TO 100:NEXT:LOCATE #1,8,9:PRINT #1," ":LOCA
TE #1,8,10:PRINT #1," ":LOCATE #1,9,10:PEN #1,1:PRINT #1,CHR$(169):LOCATE #1,8,10:PEN #1,2:PRINT #1,CHR$(170)
4780 PLOT 450,100,1:PLOT 400,200,1:SOUND 1,100,30,5,1:PLOT 550,200,1
4790 PLOT 500,180,1:PLOT 450,260,1:PLOT 400,150,1
4800 SYMBOL 178,192,112,56,28,28,14,14,15:SYMBOL 179,15,15,30,30,60,56,112,192
4810 LOCATE #1,9,4:PEN #1,1:PRINT #1,CHR$(178):LOCATE #1,9,5:PEN #1,1:PRINT #1,CHR$(179)
4820 FOR t = 1 TO 300:NEXT
4830 REM -----MUSIQUE LIT-----
4840 INK 1,13,2
4850 ENT -1,1,1,3,1,-1,3,1,0,3,1,1,3,1,-1,3
4860 RESTORE 4930
4870 READ m,n
4880 IF n = -1 THEN 4950
4890 SOUND 1,m,n
4900 SOUND 2,0.5*m,n
4910 SOUND 4,0.25*m,n
4920 GOTO 4870
4930 DATA 190,35,213,35,239,70,239,35,213,35,239,35,213,35,190,70,239,35,190,70,213,35,239,70,239,35,213,35,190,35,213,35,239,75,-1,
0
4940 FOR t = 1 TO 5000:NEXT
4950 FOR t = 1 TO 2500:NEXT
4960 INK 1,24
4970 LOCATE #1,1,1:PRINT #1,STRING$(180,32):LOCATE 21,21:PRINT " ":RESTORE:LOCATE 1,17:PRINT STRING$(24,32):GOTO 2040
4980 REM -----ANIMATION DES PERDANTS-----
4990 INK 1,24:PEN 3
5000 p=p+1
5010 REM =====partir=====

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5020 LOCATE 21,21:PRINT " "
5030 FOR x=1 TO 21:LOCATE x,20:PEN 2:PRINT CHR$(210):LOCATE x,20-1:PEN 1:PRINT CHR$(209):SOUND 1,10,1,7:FOR t=1 TO 80:NEXT:LOCATE x
,20:PRINT " ":LOCATE x,20-1:PRINT " ":NEXT
5040 REM =====21 hommes=====
5050 IF arr=21 THEN INK 1,5,11:BORDER 12,24:INK 0,0,9: ENT -1,1,1,3,1,-1,3,1,0,3,1,1,3,1,-1,3:FOR i=1000 TO 10 STEP -30:SOUND 1,i,5,
7,0,1:SOUND 2,i*0,5,5,7,0,1:NEXT:FOR t = 1 TO 1000:NEXT:GOTO 5360
5060 REM =====perdu=====affichage=====
5070 LOCATE #3,1,2:PEN #3,3:PRINT #3,p
5080 REM =====descente=====
5090 LOCATE 1,17:PRINT STRING$(24,32)
5100 FOR a=20 TO 23:FOR b=10 TO 100 STEP 10:SOUND 1,b,2,7:NEXT:LOCATE 21,a:PEN 1:PRINT CHR$(210):LOCATE 21,a-1:PEN 2:PRINT CHR$(20
9):FOR t=1 TO 50:NEXT :LOCATE 21,a:PRINT " ":LOCATE 21,a-1:PRINT " ":NEXT
5110 LOCATE 28,23:PEN 1:INK 1,12,24:PRINT "IGNORANT!":FOR t=1 TO 100:NEXT
5120 REM =====arrive=====
5130 arr=arr+1
5140 FOR x=21 TO arr STEP -1:LOCATE x,23:PEN 2:PRINT CHR$(212):LOCATE x,23-1:PEN 1:PRINT CHR$(211):SOUND 1,10,1,7:FOR t=1 TO 100:N
EXT:LOCATE x,23:PRINT " ":LOCATE x,23-1:PRINT " ":NEXT
5150 SYMBOL 189,0,56,40,120,56,4,4:SYMBOL 190,30,30,30,30,114,66,66,206:FOR i=7 TO 1 STEP -1:SOUND 1,1800,10,i,0,0,4:NEXT:LOCATE arr
,23:PEN 1:PRINT CHR$(190):LOCATE arr,23-1:PEN 1:PRINT CHR$(189)
5160 LOCATE 28,23:PRINT STRING$(10,32)
5170 LOCATE 1,17:PRINT STRING$(25,32)
5180 INK 1,24
5190 GOTO 2040
5200 REM -----MUSIQUE MARCHE FUNEBRE-----
5210 INK 1,2,9
5220 RESTORE 5290
5230 READ k,1
5240 IF 1 = -1 THEN 5300
5250 ENT -1,1,1,3,1,-1,3,1,0,3,1,1,3,1,-1,3
5260 SOUND 1,k,1,5,0,1
5270 SOUND 2,379,1,5,0,1
5280 GOTO 5230
5290 DATA 284,80,0,1,284,80,0,1,284,40,0,1,284,80,239,80,253,40,0,1,253,80,284,40,0,1,284,80,0,1,284,40,0,1,284,80,0,-1
5300 FOR T = 1 TO 2500:NEXT
5310 INK 1,24:INK 3,6
5320 LOCATE 28,23:PRINT STRING$(10,32)
5330 LOCATE #1,1,1:PRINT #1,STRING$(180,32):LOCATE 21,21:PRINT " ":RESTORE
5340 LOCATE 1,17:PRINT STRING$(25,32)
5350 GOTO 2040
5360 REM=====
5370 REM -----partie perdue-----
5380 PAPER #1,0:WINDOW #1,39,25,9,20:CLS #1
5390 LOCATE #1,5,3:PEN #1,2:PRINT #1,"VOTRE":LOCATE #1,3,5:PRINT #1,"ERUDITION ":LOCATE #1,6,7:PRINT #1,"EST":LOCATE #1,4,9:PRINT #1
,"A REVOIR !"
5400 FOR a = 1 TO 1000 STEP 50 :SOUND 1,a,10,7:NEXT
5410 SOUND 1,268,700,7:SOUND 2,253,800,7:SOUND 4,239,800,7
5420 LOCATE 28,22:PEN 3:PRINT "une autre "
5430 LOCATE 30,23:PRINT "partie ":LOCATE 31,24:PRINT "o/n"
5440 a$ =INKEY$:IF a$ = "" THEN 5440
5450 IF a$ = "0" OR a$="o" THEN 5470
5460 IF a$ = "N" OR a$="n" THEN CALL 0
5470 LOCATE #1,1,17:PRINT #1,STRING$(25,32)
5480 INK 0,0:INK 1,24:CLS:CLEAR:GOTO 10
5490 REM -----dipome-----
5500 LOCATE #1,3,1:PEN #1,2:PRINT #1,"DIPLOME "
5510 LOCATE #1,4,3: PRINT #1,"DE LA "
5520 LOCATE #1,2,5: PRINT #1,"NECROLOGIE"
5530 : LOCATE #1,3,7 :PEN #1,3:PRINT #1,"- ":LOCATE #1,4,7 :PEN #1,2:PRINT #1," BRAVO":LOCATE #1,10,7 :PEN #1,3:PRINT #1,"- "
5540 LOCATE #1,6,11:PEN #1,3:PRINT #1,STRING$(3,143):LOCATE #1,5,12:PEN #1,3:PRINT #1,STRING$(5,143)
5550 SYMBOL 255,60,60,60,60,60,255,255:LOCATE #1,7,8:PEN #1,3:PRINT #1,CHR$(255):LOCATE #1,7,9:PEN #1,1:PRINT #1,CHR$(209):LOCATE
#1,7,10:PEN #1,2:PRINT #1,CHR$(210)
5560 RESTORE 5620
5570 READ A,B
5580 IF b=-1 THEN RESTORE 5570:GOTO 5640
5590 SOUND 1,A*0,25,B,7
5600 SOUND 2,A,B,7
5610 GOTO 5570
5620 DATA 319,50,0,1,319,25,0,1,319,25,0,1,426,25,319,25,253,50,0,1,253,25,0,1,253,25,319,25,253,25,213,25,0,1,213,25,0,1,213,25,0,1
,213,25,0,1,253,50,319,60,0,1
5630 DATA 319,50,0,1,319,25,0,1,319,25,0,1,426,25,319,25,253,50,0,1,253,25,0,1,253,25,319,25,253,25,213,25,0,1,213,25,0,1,213,25,0,1
,213,25,0,1,253,25,319,30,159,80,0,-1
5640 FOR t = 1 TO 5000:NEXT:LOCATE 28,22:PEN 3:PRINT "une autre "
5650 LOCATE 29,23:PRINT " partie ":LOCATE 31,24:PRINT "o/n"
5660 a$ =INKEY$:IF a$ = "" THEN 5660
5670 IF a$ = "0" OR a$="o" THEN CLS:CLEAR:INK 0,0:INK 1,24:GOTO 10
5680 IF a$ = "N" OR a$="n" THEN CALL 0
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