ZOLLOWERS

USER MANUAL

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1. What is Zollowers?

Zollowers is an arcade game developed for Amstrad CPC. In this game, you play as a policeman that suddenly get surrounded by a horde of hungry and aggressive zombies that came from nowhere. There are so many of them that facing them is not an option. Therefore, running is the only chance to escape.

2. About the game

• Objectives

In Zollowers you will face up to 15 levels full of zombies with your legs as your only hope to survive. In order to complete each level, your goal will be reaching the door of the level. However, the door will be closed until you get all the keys spread around the level.

• How to play

To survive the attack of the zombies you can move between narrow streets to avoid the zombies that chase you. Some of them are slower than you, but do not underestimate them, as they might lead you to a dead end. Others can move as fast as you, so do not let them get too close.

Do not worry if a zombie catches you. The player starts with three lives. If they get you, you will restart the level, but the keys collected before dying will keep. If you run out of lives, the game

is over and you will have to start from the first level.

- Score

As you survive in Zollowers, you will be rewarded with points. You will receive points with each key you collect and whenever you reach a door and pass to the next level. Moreover, avoiding zombies will increase the points you get. Completing levels without dying will grant more points to you with each key you get and each door you cross.

Additionally, getting 80 points without dying will reward you with an extra life if you have lost at least one of them.

- HUD

At the bottom of the screen, you will always be able to see information about the game. This includes the current level, your score and the number of lives remaining.

3. Controls

In the menu, use the number keys next to each option to navigate them.

During the game, you can move the character with these keys:

Key	Movement
O	Left
P	Right
Q	Up
A	Down

You can also use a joystick to move the player.

4. Instructions for playing

This is an Amstrad videogame that can be played in a real Amstrad CPC or in an emulator. In this case, we recommend you play it in WinApe or Retro Virtual Machine (RVM).

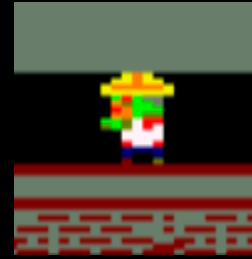Instructions for playing in a real Amstrad CPC:

1. Load the cassette into the Amstrad.
2. Type RUN" and press Enter.
3. Press PLAY button and any key.
4. Wait until the game is loaded.

Instructions for playing in an emulator (RVM):

1. Press the tape button.
2. Load the file Zollowers.cdt into the emulator pressing the STOP/EJECT button.
3. Type RUN" and press Enter.
4. Press PLAY button and any key.
5. Wait until the game is loaded.

5. Easter eggs

Our game includes a gesture to Larcenas Legacy by Los Pollos Amigos. There is a chance that a special zombie appears instead of a normal zombie. The skin of this special zombie is inspired by one of the characters of Larcenas Legacy. It might appear at any level with normal zombies.

In the last level of the game, there is a graffiti of a Pac-man on a wall because it has been our main inspiration. This is also the reason why you can get an extra life when you get 80 points without dying, as the game was released in 1980.

6. Credits

This game was developed by Blue Panda Studio.

Programming:

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Music:

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External content:

Fonts:

Shlop — Typodermic Fonts — www.dafont.com

V5 Eastergothic — Roberto Christen — www.dafont.com