

# JUNGLE JUMP

*BY MONOS STUDIOS*

**GAME MANUAL**

# LORE

## *THE MONKEY*

Our monkey hero is not your average jumpy monkey. He is also a **dashy monkey**. He ate a power up banana as a baby monkey, nothing like those magic mushrooms some plumbers use to boost his height, allowing him to **dash in 8 different directions** and grab every banana in the jungle.

## *THE PLOT*

Our monkey with his newfound dashing powers could not resist and ate every banana in his native jungle leaving behind a **path of bananaless and sad jungle** forcing him to move to another jungle seeking for greener trees and whiter bananas.

## *THE NEW JUNGLE*

Upon the arrival of the monkey at the new jungle he finds himself trapped and lost in **a totally unknown and hostile jungle** in which getting every banana will quickly become a real challenge for him. Will you be able to help our monkey get across the jungle and eat every banana once again?

# CONTROLS

## Movement

We know a lot of you are used to the **QAOP** control scheme but we are in 2020 and since a competitive DOOM player in 1995 found that **WASD** was a better way to move we are sticking to the proven best way to play on a keyboard. (**WASD** obviously)

## Jump

On the other hand, we recognize that old habits are hard to kill so we are letting you jump by pressing the **O key**, do not despair amstrad hardcore gamers all the hope is not lost.

## Dash

Jokes aside and pressing the **P Key** to dash this is our special mechanic and we will try to explain it the best we can.

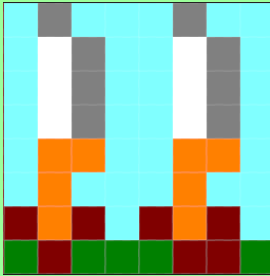
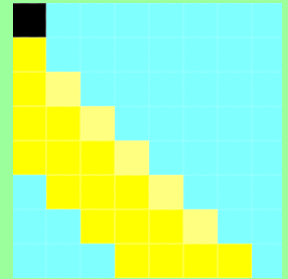
We have an 8 directional dash. To dash in the direction you want you must be pressing that direction. Example if you want to dash up you must be pressing the **W key** when you press the **P key**. In case you want to dash diagonally you must be pressing 2 directions at the same time. Example: to dash to the up-right diagonal you press the **W** and **D** key and then you dash. We hope it is clear enough.

At any time in the game you can press the **ESC key** to view a quick description of this controls but this will reset your level so use it wisely.

# THE THINGS WE FOUND IN THE JUNGLE

## THE ALMIGHTY BANANA

You are a monkey of course the objective would be getting that juicy banana it also gives you **100 POINTS!** What do these points do? WE DO NOT KNOW! Maybe you will be the one to discover it.

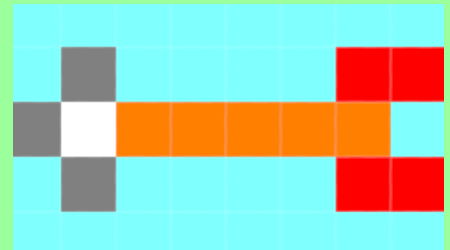


## THE UGLY SPIKES

They are pointy and they hurt the monkey. Monkey does not like it. Monkey **dies** when he touches them.

## THE UGLY ARROWS

THEY ARE LIKE UGLY SPIKES BUT **THEY FLY.** MONKEY HATES THEM.



## THE GOAL

You can continue exploring the jungle if you reach these. We really encourage you to get to this in every level.



# PRINCE OF PERSIA

If you think the only thing in common between our monkey and the protagonist of the 8 bit prince of persia is that they are **equally handsome** you would be wrong. Our monkey is clearly the best looking and we also have another reference.

Our prince of persia and our monkey share their hatred for one thing. **Spikes**. Either if you fall into a trap trying to overthrow the evil visir in the prince of persia game or you missed a jump because you hit the ceiling in Jungle jump a spike trap will be waiting for you eager to kill you.



Prince impaled\*



Monkey impaled

\*All credit for this image goes to the original authors "Brøderbund" and their game "Prince of Persia" (1990)