

Dr Scrimers Spook School

Index of Items
[not 100% completed yet]

by GraalianLife78

Next the pages will show the table with:

VALUE	The value of the pokes for inventory editor that you carry
ITEM NAME	When you pick item up and its name will display
STORAGE	Item might found on the floor or in the storage
ROOM	Name of the room where the item found in
FLOOR	Name of the floor after the monster lives except the Attic and Cellar
NOTE	Understand about item could be useful or can you solve item?

About the Value Codes

You can change your carrying items with your choice item by using the value in the addresses below:

&6741	1st Inventory Carry (most important for carry first item)
&6742	2nd Inventory Carry
&6743	3rd Inventory Carry

If you put values in 2nd or 3rd address WITHOUT 1st address, but that will not working. First address is always important for carrying first item before you can add items in 2nd and 3rd.

Colour Rows

BLUE	Empty inventory carrying
WHITE	Found item but it hasn't tested or solved yet.
GREEN	Item has been solved.
ORANGE	One of Dr Scrimers' Quest Item and have been solved.
YELLOW	NPC only where you cannot pick but you can use it with something (e.g. cooker, power-saw, tap).
LIGHT BLUE	One of Dr Scrimers' Quest Item but not solved yet.
RED	DO NOT USE VALUE or YOUR GAME WILL MESS / CRASHED!
GREY	Item from unknown location unless you found it.
PINK	Item has made from ingredients, but item has not solved yet.

Index of Items

Value	Item Name	Storage	Room Name	Floor Name	Notes
&00	[Empty]	None	-	-	Empty Carrying only
&01	Some Food	On the floor	The Pantry	Hunchback	Required Tin Opener for restore strength
&02	A Piece of Ankh	Right Wardrobe	A Bedroom	Were-Kid	Required Glue with other Piece of Ankh
&03	A Magic Moon	Solution only [&4A+&12+&29]			Not worked on Were-Kid
&04	Some Flour	Right Drawer	The Kitchen	Hunchback	Mixed with Water into STICKY STUFF
&05	A Magnet	Cupboard	6th of Hallway	Mummy	
&06	An Alarm Clock	Right Bed Drawer of the Left Bed	A Bedroom (East)	Mummy	Freeze Hunchback but 10 seconds to wear off
&07	An Alarm Clock				But it is not against Hunchback
&08	A Key				But this item was an Alarm Clock
&09	A Video Nasty	Left Cupboard	A Workshop	Mummy	
&0A	A Rubber Duck (yellow)	On Bath	A Bathroom	Hunchback	
&0B	A Door Key	Dr Scrim's (Test 4)	The Drawing Room	Hunchback	Unlocked Door of [Mummy's Coldstore]
&0C	The Tap	NPC Only	A Bathroom	Any of Hallway	An empty bucket can fill water from the tap
&0D	A Hammer	Dr Scrim's (Test 1-1)	The Drawing Room	Hunchback	Fill Spook Holes with Nails and Woodtiles
&0E	Some Nails	Left Drawer	The Kitchen	Hunchback	Fill Spook Holes with Hammer and Woodtiles
&0F	A Door Key	On the floor	3rd of Hallway	The Attic	Unlocked Door of [Hunchback's Bathroom]
&10	A Door Key	On the floor	The Coldstore	Mummy	Unlocked Door of [Were-Kid's Bedroom]
&11	The Cooker	Room	The Kitchen	Hunchback	This is NPC for purpose use only
&12	Some Glue	Cupboard	6th of Hallway	Mummy	1) Fill Spook Holes with Plates (Test 3) 2) Repaired two pieces into single item
&13	Some Logs	Solution only [&3D+&3E]	A Workshop	Hunchback	Go to the empty fire place near Dr Scrim's. MAKE SOMETHING with MATCHES, LOGS and FIRELIGHTERS to completed Test 1-2.
&14	Some Mortar	Dr Scrim's (Test 2)	The Drawing Room	Hunchback	Fill Spook Holes but something what?
&15	Some Polyfilla	Right Cupboard	A Workshop	Mummy	Fill Spook Holes with Spreader
&16	A Spreader	Right Side of Right Freezer	The Coldstore	Mummy	Fill Spook Holes with Polyfilla
&17	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&18	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&19	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1A	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1B	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1C	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1D	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1E	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&1F	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	[DO NOT USE]	GAME IS MESS or CRASHED
&20	A Key	NPC Only	The Drawing Room	Hunchback	Dr Scrim's
&21	A Key	NPC Only	The Drawing Room	Hunchback	Right Chair
&22	A Key	NPC Only	The Lounge	Were-Kid	Left Chair
&23	A Key	NPC Only	The Lounge	Were-Kid	Right Chair
&24	A Door Key	On the floor	A Bathroom	Hunchback	Unlocked Door of [Mummy's Bathroom]
&25	A Door Key	On the floor	Right Room	The Cellar	Unlocked Door of [Mummy's West Bedroom]
&26	A Door Key	On the floor	An Smelly Room	Mummy	Unlocked Door of [Mummy's Workshop]
&27	A Door Key	On the floor	1st of Hallway	The Attic	Unlocked Door of [Mummy's Smelly Room]
&28	A Silver Salver	Left Cupboard	3rd of Hallway	The Attic	
&29	A Piece of Moon	Left Wardrobe	A Bedroom (East)	Mummy	Required Glue with another Piece of Moon
&2A	A Candle	On the floor	The Lounge	Were-Kid	
&2B	A Key (left)	On the floor	The Art Gallery	Hunchback	
&2C	Some Soap	On the floor	A Bathroom	Hunchback	
&2D	A Key	On the floor	The Coldstore	Mummy	
&2E	A Thick Glove	Right Cupboard	A Bathroom	Hunchback	Use another glove for HEAT PROOF
&2F	Some Cotton Wool				
&30	A Thick Glove	Cupboard	2nd of Hallway	Mummy	Use another glove for HEAT PROOF
&31	A Rubber Glove	Right Side of Left Workbench	A Workshop	Hunchback	Use another glove for ELECTRICITY PROOF
&32	A Rubber Glove	Right Cupboard	The Fuse Cupboard	Were-Kid	Use another glove for ELECTRICITY PROOF
&33	A Fuse	Right Side of Right Workbench	A Workshop	Hunchback	After Rubber Gloves, use fuse at Fuse Cupboard
&34	Some Pliers	Dr Scrim's (Test 1-2)	The Drawing Room	Hunchback	Repairing for Electricity Supply at Fuse Cupboard
&35	A Monocle	Middle Drawer	The Study	Were-Kid	
&36	A Key				A Key but anywhere
&37	A Key	Dr Scrim's (Test 7)	The Drawing Room	Hunchback	No solved yet

Value	Item Name	Storage	Room Name	Floor Name	Notes
&38	A Key	On the floor	An Smelly Room	Mummy	
&39	A Spanner	Right Drawer	A Workshop	Mummy	Repairing for Water Supply at Fuse Cupboard
&3A	Some Pipe	Bed Drawer of Bed (right side)	A Bedroom (West)	Mummy	Repairing for Water Supply at Fuse Cupboard
&3B	Some Nuts	Right Drawer	2nd of Hallway	The Attic	Repairing for Water Supply at Fuse Cupboard
&3C	Some Matches	Right Cupboard	The Lobby	Hunchback	Solution for Task 1-2. Along with Firelighters+Logs
&3D	<i>The Powersaw</i>	<i>NPC Only</i>	<i>A Workshop</i>	<i>Hunchback</i>	<i>This Powersaw can using the plank into some logs</i>
&3E	A Plank	Floor	3rd of Hallway	The Attic	Using this with power chain into some logs.
&3F	Some Firelighters	Drawer	3rd of Hallway	Mummy	Solution for Task 1-2. Along with Matches+Logs
&40	<i>The Foodmixer</i>	<i>NPC Only</i>	<i>The Kitchen</i>	<i>Hunchback</i>	<i>Flour and water can mixed in this Foodmixer into STICKY STUFF</i>
&41	An Old Pump	Left Cupboard	A Bathroom	Hunchback	
&42	A Toy Pistol	Right Drawer	The Study	Were-Kid	
&43	Some Paper Paste	Dr Scrimmes (Test 5)	The Drawing Room	Hunchback	Fill Spook Holes with Newspapers
&44	An Empty Bucket	Dr Scrimmes (Test 6)	The Drawing Room	Hunchback	This bucket can filled some water from the tap
&45	A Readers Digest	Top Shelf	The Library	Were-Kid	
&46	A Torch	Left Cupboard	1st of Hallway	The Attic	Required Battery - allowed light in An Smelly Room
&47	A Battery	Right Cupboard	2nd of Hallway	The Cellar	Work on Torch - allowed light in Smelly Room
&48	Some Bullets	Floor	a) The Drawing Room b) The Lounge	a) Hunchback b) Were-Kid	Bullets can loaded in the gun for shoot at ghosts from Spook Holes. Random room after load in gun.
&49	A Tin of Beans	Left Drawer	The Kitchen	Hunchback	
&4A	A Piece of Moon	Drawer	4th of Hallway	Hunchback	Required Glue with another Piece of Moon
&4B	A Rubber Duck (Green)	On Bath	A Bathroom	Mummy	
&4C	A Rubber Duck (Orange)	On Bath	A Bathroom	Were-Kid	
&4D	A Gun	Drawer	The Drawing Room	Hunchback	Required Bullets for kill spook from the holes
&4E	A Mystical Ankh	Solution only [02+12+54]	-	-	Freeze Mummy but time limited (10 seconds)
&4F	Some Spinach	Floor	The Coldstore	Mummy	Using Tin Opener with this spinach, which gives your time to 4,000 seconds!
&50	A Tin Opener	Bed Drawer of Left Bed	A Bedroom (West)	Mummy	This tool can open some food (full strength) or spinach (4,000 seconds).
&51	Some Scissors	Left side of Left Cupboard	A Bathroom	Mummy	
&52	A Radio	On Cupboard	The Lobby	Hunchback	
&53	Some Tough Bullets	Left Wardrobe	A Bedroom	Were-Kid	
&54	A Piece of Ankh	Left side of Left Cupboard	A Bathroom	Mummy	Required Glue with other Ankh
&55	A Plate	Right Bed Drawer of right Bed	A Bedroom (East)	Mummy	Required Glue for Spook Hole
&56	A Plate	Left Wardrobe	A Bedroom (East)	Mummy	Required Glue for Spook Hole
&57	A Plate	Right side of left Cupboard	The Kitchen	Hunchback	Required Glue for Spook Hole
&58	A Plate	Left side of left Cupboard	The Kitchen	Hunchback	Required Glue for Spook Hole
&59	A Plate	Dr Scrimmes (Test 3)	The Drawing Room	Hunchback	Required Glue for Spook Hole
&5A	A Plate	2nd, Drawer	4th of Hallway	Mummy	Required Glue for Spook Hole
&5B	A Plate	Left Cupboard of left workbench	A Workshop	Hunchback	Required Glue for Spook Hole
&5C	A Plate	On the floor	An Smelly Room	Mummy	Required Glue for Spook Hole
&5D	A Plate	On the floor	1st of Hallway	The Attic	Required Glue for Spook Hole
&5E	A Plate	Right Cupboard	2nd of Hallway	The Cellar	Required Glue for Spook Hole
&5F	A Woodtile	Right Cupboard	The Lobby	Hunchback	Required Hammer+Nails for Spook Hole
&60	A Woodtile	Right Drawer	6th of Hallway	Were-Kid	Required Hammer+Nails for Spook Hole
&61	A Woodtile	Left Wardrobe	3rd of Hallway	Were-Kid	Required Hammer+Nails for Spook Hole
&62	A Woodtile	Left Cupboard	2nd of Hallway	The Attic	Required Hammer+Nails for Spook Hole
&63	A Woodtile	Middle Cupboard	3rd of Hallway	The Attic	Required Hammer+Nails for Spook Hole
&64	A Woodtile	Left Drawer	1st of Hallway	Mummy	Required Hammer+Nails for Spook Hole
&65	A Woodtile	Right Drawer	The Study	Were-Kid	Required Hammer+Nails for Spook Hole
&66	A Woodtile	Behind Chair (right side)	The Library	Were-Kid	Required Hammer+Nails for Spook Hole
&67	A Woodtile	Right Cupboard	8th of Hallway (last)	Hunchback	Required Hammer+Nails for Spook Hole
&68	A Woodtile	Left Cupboard	3rd of Hallway	The Attic	Required Hammer+Nails for Spook Hole
&69	A Newspaper	Left side of right Cupboard	A Bathroom	Mummy	Required Paper Paste for Spook Hole
&6A	A Newspaper	Right side of left Cupboard	A Bathroom	Mummy	Required Paper Paste for Spook Hole
&6B	A Newspaper	Right side of left Cupboard	The Kitchen	Hunchback	Required Paper Paste for Spook Hole
&6C	A Newspaper	Left side of left Cupboard	The Kitchen	Hunchback	Required Paper Paste for Spook Hole
&6D	A Newspaper	Right Wardrobe	3rd of Hallway	Were-Kid	Required Paper Paste for Spook Hole
&6E	A Newspaper	Left Bed Drawer of right Bed	A Bedroom (East)	Mummy	Required Paper Paste for Spook Hole
&6F	A Newspaper	Middle Cupboard	3rd of Hallway	The Attic	Required Paper Paste for Spook Hole
&70	A Newspaper	Right side of right Cupboard	The Kitchen	Hunchback	Required Paper Paste for Spook Hole

Value	Item Name	Storage	Room Name	Floor Name	Notes
&71	A Newspaper	Behind the box at left side	An Smelly Room	Mummy	Required Paper Paste for Spook Hole
&72	A Newspaper	Left Bed Drawer	A Bedroom	Were-Kid	Required Paper Paste for Spook Hole
&73	A Key	On the floor	The Lobby	Hunchback	
&74	A Key	On the floor	The Lounge	Were-Kid	
&75	A Key	On the floor	The Study	Were-Kid	
&76	A Key	On the floor	2nd of Hallway	The Attic	
&77	A Key	On the floor	Left Room	The Cellar	
&78	A Key	On the floor	The Kitchen	Hunchback	
&79	A Key	On the box	An Smelly Room	Mummy	
&7A	A Key	On the floor	A Bathroom	Were-Kid	
&7B	A Key	On the floor	The Drawing Room	Hunchback	
&7C	A Brick	Left side of right workbench	A Workshop	Hunchback	
&7D	A Brick	Left Cupboard	The Fuse Cupboard	Were-Kid	
&7E	A Brick	Left Cupboard	The Fuse Cupboard	Were-Kid	
&7F	A Brick	Left Drawer	1st of Hallway	Mummy	
&80	A Brick	Right Drawer	1st of Hallway	Mummy	
&81	A Brick	Right Drawer	6th of Hallway	Were-Kid	
&82	A Brick	Right Wardrobe	3rd of Hallway	Were-Kid	
&83	A Brick	Middle Cupboard	2nd of Hallway	The Attic	
&84	A Brick	Right Cupboard	A Bathroom	Were-Kid	
&85	A Brick	Drawer	4th of Hallway	Mummy	
&86	A Brick	Drawer	7th of Hallway	Hunchback	
&87	A Brick	Behind the box at left side	1st of Hallway	The Attic	
&88	A Brick	Top Shelf	The Pantry	Hunchback	
&89	A Brick	Middle Drawer	The Study	Were-Kid	
&8A	A Brick	Left Cupboard	2nd of Hallway	Hunchback	
&8B	A Brick	Right side of Left Cupboard	A Bathroom	Mummy	
&8C	A Brick	Safe	The Art Gallery	Hunchback	
&8D	A Brick	Cupboard	2nd of Hallway	Mummy	
&8E	A Brick	Right Drawer	3rd of Hallway	The Attic	
&8F	A Brick	On the floor	3rd of Hallway	The Attic	
&90	A Big Box	On the floor	An Smelly Room	Mummy	Allowed you can stand on this box for middle height the wall (ideal for spook holes).
&91	A Small Box	Right Bed Drawer	A Bedroom	Were-Kid	Extra height for spook holes at top the wall while this small box can on the big box.
&92	A Key (middle)	On the floor	The Art Gallery	Hunchback	
&93	A Key				
&94	A Key				
&95	A Key				
&96	Some Sticky Stuff	Solution only [&04+&98]	The Kitchen	Hunchback	Fill Spook Holes with Pump Gun
&97	A Pump Gun				
&98	A Bucket of Water	Solution only [&0C+44)	A Bathroom	Any floor	This water can mixed with the flour make to STICKY STUFF from using the food mixer in The Kitchen.
&99	A Hairnet	Right Cupboard	A Bathroom	Hunchback	
&9A	A Hairnet	Right Drawer	A Workshop	Mummy	
&9B	A Hairnet	Right Cupboard	2nd of Hallway	Hunchback	
&9C	A Hairnet	2nd, Drawer	3rd of Hallway	Mummy	
&9D	Some Drawing Pins	Right Drawer	3rd of Hallway	The Attic	
&9E	Some Steak	Left side of left Freezer	The Coldstore	Mummy	Put this and kidney in the cooker to make some pie
&9F	A Kidney	Right Drawer	2nd of Hallway	The Attic	Put this and steak in the cooker to make some pie
&A0	Some Pie	Solution only [&11+&9E+&9F]	The Kitchen	Hunchback	This pie can filled the spook holes!
&A1	A Staple Gun	Left Cupboard	A Workshop	Mummy	
&A2	Some Staples	Right Cupboard	A Workshop	Mummy	The staples can loaded in the staple gun.
&A3	A Dish Cloth	Right Drawer	2nd of Hallway	Were-Kid	
&A4	A Dish Cloth	Right Drawer	2nd of Hallway	Were-Kid	
&A5	A Dish Cloth	Right Cupboard	8th of Hallway (last)	Hunchback	
&A6	Some Cling Film	Left side of Left Cupboard	A Bathroom	Mummy	
&A7	The Silver Bullets				